# An $80-\mathrm{Gb} / \mathrm{s} 44-\mathrm{mW}$ Wireline PAM4 Transmitter 

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#### Abstract

A transmitter implemented in $45-\mathrm{nm}$ CMOS technology serializes data from $312.5 \mathrm{Mb} / \mathrm{s}$ to an $80-\mathrm{Gb} / \mathrm{s}$ pulseamplitude modulation 4 output with no need for latches. Utilizing the charge-steering techniques and a frequency divider that directly generates quadrature outputs with a $25 \%$ duty cycle, the design consumes 21.7 mW in the data path and 22.3 mW in the phase-locked loop and clock distribution while delivering a swing of $630 \mathrm{mV} \mathrm{pp}^{\text {with a }} 1-\mathrm{V}$ supply.


Index Terms-Charge-steering multiplexer (MUX), direct 4-to-1 MUX, divider, master-slave sampling filter (MSSF), multiplexer, serializer.

## I. Introduction

WITH the recent surge in the demand for high data rates, communication over copper media faces new challenges. The limited bandwidth removes so much of the signal's high-frequency energy that equalization and detection become very difficult. It is in this spirit that, after an initial appearance in 2000s [1]-[3], pulse-amplitude modulation 4 (PAM4) signaling has been resurrected. With a two-fold reduction in bandwidth occupancy compared to non-return-tozero (NRZ) data, the PAM4 format allows significant speed improvement while introducing other issues.

This paper presents the design of an $80-\mathrm{Gb} / \mathrm{s}$ PAM4 transmitter (TX) in $45-\mathrm{nm}$ CMOS technology that achieves significant improvement in power efficiency with respect to the state of the art. The prototype delivers a differential voltage swing of $630 \mathrm{mV}_{\mathrm{pp}}$ and occupies an active area of $330 \mu \mathrm{~m} \times 320 \mu \mathrm{~m}$.

Section II provides the background for this paper and Section III introduces the TX architecture. Sections IV and V deal with the design of the serializer and the output driver, respectively. Sections VI and VII are concerned with the clock generation and phase-locked loop (PLL), respectively. Section VIII presents the experimental results.

## II. Background

A number of PAM4 TXs operating at tens of gigabits per second has been reported [5]-[13]. Among these, the $56-\mathrm{Gb} / \mathrm{s}$ designs in [6] and [8] achieve a power

[^0]of 200 and 101 mW , respectively. The 64- $\mathrm{Gb} / \mathrm{s}$ TX in [7] draws 145 mW . These values exclude the PLL. It is, therefore, prudent to identify the power-hungry functions in TXs before deciding on the architecture and its building blocks.

The fundamentally power-hungry circuit in a TX is the output driver. For a given voltage swing, this stage must deliver a certain current to the load (e.g., a $100-\Omega$ differential resistance). In addition, at gigahertz speeds, the circuit must also include back termination resistors on the chip, which are approximately equal to the load impedance. This doubles the necessary supply current for a current-mode logic (CML) driver or the necessary supply voltage for a source-seriestermination (SST) driver. Moreover, for a CML driver with PAM4 signaling, certain voltage headroom requirements must be met to ensure sufficient linearity. Thus, the supply voltage well exceeds the single-ended output swing, leading to a low efficiency.

To formulate the driver power consumption, $P_{\mathrm{dr}}$, for a CML PAM4 topology, we consider the structure shown in Fig. 1, where half of the most significant bit (MSB) and the least significant bit (LSB) stages is shown for simplicity. We can view the circuit as a 2-bit digital-to-analog converter (DAC). Assuming $R_{\mathrm{T}}=R_{\mathrm{L}}$, and noting that the drain voltage has a common-mode (CM) level equal to $V_{\mathrm{DD}}-3 I R_{\mathrm{T}} / 2=V_{\mathrm{DD}}-$ $3 I R_{\mathrm{L}} / 2$ and a single-ended peak-to-peak swing of $V_{\max }=$ $3 I\left(R_{\mathrm{T}} \| R_{\mathrm{L}}\right)=3 I R_{\mathrm{L}} / 2$, we observe that the minimum supply voltage is given by $V_{\mathrm{DD}, \text { min }}=3 I R_{\mathrm{L}} / 4+V_{\max }+V_{\mathrm{DS}}+V_{\text {tail }}$, where $V_{\mathrm{DS}}$ and $V_{\text {tail }}$ denote the minimum allowable drainsource voltage for the output transistors and the tail currents, respectively. It follows that $V_{\mathrm{DD}, \min }=1.5 V_{\max }+V_{\mathrm{DS}}+V_{\mathrm{tail}}$, yielding a power consumption of:

$$
\begin{align*}
P_{\mathrm{dr}} & =V_{\mathrm{DD}, \min }(3 I) \\
& =\left(1.5 V_{\max }+V_{\mathrm{DS}}+V_{\mathrm{tail}}\right) \frac{2 V_{\max }}{R_{\mathrm{L}}} \\
& =\frac{3 V_{\max }^{2}}{R_{\mathrm{L}}}+\frac{2 V_{\max }\left(V_{\mathrm{DS}}+V_{\mathrm{tail}}\right)}{R_{\mathrm{L}}} \tag{1}
\end{align*}
$$

Since $V_{\mathrm{DS}}+V_{\text {tail }}$ is comparable to $V_{\max }$, the second term is nearly equal to the first. For example, if $V_{\max }=350 \mathrm{mV}$ and $V_{\mathrm{DS}}+V_{\text {tail }} \approx 500 \mathrm{mV}$, and $R_{\mathrm{L}}=50 \Omega$, we have $P_{\mathrm{dr}} \approx 14.35 \mathrm{~mW}$. The key point, here, is that the driver power consumption is given by a few fundamental parameters and cannot be reduced significantly. Note that these results also apply to NRZ output stages to some extent, with only $V_{\mathrm{DS}}$ being slightly more flexible due to the relaxed linearity requirement in that case.

The foregoing analysis can be repeated for voltage-mode drivers, specifically, those using SST [8], [10], [12]. Depicted


Fig. 1. CML output driver and its drain waveform.
in Fig. 2, such a topology incorporates the two scaled inverters and series termination resistors $R_{\mathrm{T} 1}$ and $R_{\mathrm{T} 2}$. The choice of $R_{\mathrm{T} 1}=1.5 R_{\mathrm{L}}$ and $R_{\mathrm{T} 2}=3 R_{\mathrm{L}}$ yields proper PAM4 levels with a maximum single-ended swing of $V_{\max }=V_{\mathrm{DD}} / 2$, and $R_{\mathrm{T} 1} \| R_{\mathrm{T} 2}=R_{\mathrm{L}}$ ensures proper back termination [10]. In this case, the inverter transistors must be so wide as to contribute an output resistance well below their respective series resistors. This circuit's power consumption is a function of the output voltage, exhibiting an average value given by $13 V_{\mathrm{DD}}^{2} / 36 R_{\mathrm{L}}=$ $13 V_{\max }^{2} / 9 R_{\mathrm{L}}$ if the PAM4 levels occur with equal probabilities. For a single-ended swing of 350 mV , we can choose $V_{\mathrm{DD}}=$ 700 mV and obtain a total power of $13 V_{\mathrm{DD}}^{2} / 36 R_{\mathrm{L}}=3.54 \mathrm{~mW}$ for two such drivers operating differentially. While draining less power than its CML counterpart, the SST stage faces difficulties at the speeds of interest here.

To put matters in perspective, we ask, if the driver power can be maintained around roughly 10 mW , where does the remainder of the $100-200 \mathrm{~mW}$ go in actual designs, e.g., in [6]-[8]? We expect that the overall serializer that multiplexes the data from low speeds to the final data rate also draws considerable power. The issue is exacerbated in a PAM4 TX owing to the need for two separate multiplexer (MUX) chains for the MSB and LSB paths (Section III). For example, serialization from $312.5 \mathrm{Mb} / \mathrm{s}$ to $40 \mathrm{~Gb} / \mathrm{s}$ (up to the inputs of the output driver/DAC) would require $3 \times 254$ latches if three-latch MUX cells are used in a binary tree. Even though the number of latches drops by a factor of 2 from one rank to the next, the increase in speed at least doubles the power per latch. Consequently, the serializer can consume tens of milliwatts in $45-\mathrm{nm}$ technology (Section IV).

The generation and distribution of the clock and its divided versions can also draw a high power. Among the prior PAM4 TXs, [7] includes the distribution in the overall power numbers but not the PLL and phase generation. The design in [6] reports a PLL power of 20 mW at 14 GHz , excluding phase generation and distribution. Thus, the PLL also merits investigation if the overall TX power must be minimized.

## III. Transmitter Architecture

Fig. 3 shows the proposed TX architecture, which consists of MSB and LSB data paths, an output driver/DAC, and a clock generation module. Each serializer consists of a CMOS MUX, a charge-steering MUX, and a direct 4-to-1 MUX. The co-design of the data paths and the PLL allows the former to employ new circuit topologies that substantially reduce the power. Specifically, the feedback dividers provide quadrature phases, $\phi_{1}-\phi_{4}, 45^{\circ}$ phases, select $S E L_{1}-S E L_{4}$, etc., making it possible to avoid latches in the entire serializer (Section IV).


Fig. 2. SST driver and its output waveform.


Fig. 3. Proposed TX architecture.

The interface between the MSB and LSB serializers and the driver/DAC in Fig. 3 entails a critical issue. Since the DAC MSB cell presents twice as much input capacitance as the LSB cell does, the two serializers preceding the DAC must have proportionally scaled drive strengths so to avoid a systematic skew between the MSB and the LSB waveforms. Such a skew manifests itself as jitter at the final output. Thus, the drive strength of the direct 4-to-1 MUX stage in the MSB serializer is scaled up by a factor of 2 , but the stages before this MUX remain mostly unscaled.

## IV. Serializer Design

As mentioned in Section III, the TX must employ two serializer paths for the MSB and the LSB, potentially consuming a high power. In this paper, we propose a number of techniques to ameliorate this issue: 1) the use of three logic styles in Fig. 3 allows the optimum speed-power tradeoff; 2) a new "latchless" MUX design; 3) charge steering [15] as a paradigm that affords a higher speed than CMOS logic and a lower power consumption than CML; and 4) a direct latchless 4-to-1 MUX that considerably reduces the number of highspeed stages. We describe these concepts in the following.

## A. CMOS MUX

Rail-to-rail CMOS logic provides robust operation with a power of the form $f C V_{\mathrm{DD}}^{2}$, where $f$ denotes the frequency at which $C$ charges from 0 to $V_{\mathrm{DD}}$. In the context of TX design,


Fig. 4. (a) Conventional three-latch MUX cell. (b) Simplified MUX cell.
we must decide on the maximum reliable speed that this style can support. The architecture in Fig. 3 comfortably utilizes the rail-to-rail stages to serialize the data from $312.5 \mathrm{Mb} / \mathrm{s}$ to $5 \mathrm{~Gb} / \mathrm{s}$.

The 128-to-8 binary-tree CMOS MUX requires 120 2-to1 MUX cells. As shown in Fig. 4(a), a typical cell comprises three latches and one selector, with $L_{1}$ and $L_{2}$ holding the inputs so as to block glitches from preceding stages, and $L_{3}$ serving to avoid input change when the clock has selected that input. However, if the timing of $D_{\text {in1 }}$ and $D_{\text {in2 }}$ is known and well-controlled, $L_{1}$ and $L_{2}$ can be omitted [Fig. 4(b)] [14]. In this case, the assumption is that $D_{\mathrm{in} 1}$ and $D_{\mathrm{in} 2}$ change on one edge of the clock and settle before the next edge of the clock. Also, $L_{3}$ ensures that the selector inputs do not make simultaneous transitions.

If the multiplexing clock is available in the quadrature phases, clock $C K_{\mathrm{I}}$ and $C K_{\mathrm{Q}}$, the serializer design can be improved. For example, [6] utilizes such phases to establish a longer hold time for the MUX input. We introduce a new serialization approach that exploits $C K_{\mathrm{I}}$ and $C K_{\mathrm{Q}}$ to eliminate all latches in the data path. ${ }^{1}$ Illustrated in Fig. 5, the idea is to create the necessary delay between each selector's inputs by proper choice of the clock edges in consecutive stages. Let us consider how $D_{\text {even }}$ and $D_{\text {odd }}$ avoid simultaneous transitions, noting that selectors $S_{2}$ and $S_{3}$ are driven by $C K_{2, \mathrm{I}}$ and $C K_{2, \mathrm{Q}}$, respectively. We make two observations: 1) the edges of these two clocks have an offset equal to $T_{\mathrm{CK} 2} / 4$, and hence $D_{\text {odd }}$ changes $T_{\mathrm{CK} 2} / 4$ seconds after $D_{\text {even }}$ does and 2 ) since the edge separation between $C K_{1}$ and $C K_{2}(\approx 200 \mathrm{ps})$ is long enough for $D_{\text {even }}$ or $D_{\text {odd }}$ to settle, no glitch appears at the input of $S_{1}$. Thus, the three-cell structure consisting of $S_{1}, S_{2}$, and $S_{3}$ can be repeated in the preceding ranks so long as the clock phases are chosen accordingly.

The 120 selectors necessary for multiplexing $312.5 \mathrm{Mb} / \mathrm{s}$ to $5 \mathrm{~Gb} / \mathrm{s}$ can incur a high power consumption in their clock

[^1]

Fig. 5. Proposed timing scheme to remove latches by applying $I$ and $Q$ clocks.
path. We therefore wish to minimize the dimensions of the clocked transistors and the length of the clock wires. On the other hand, the drive strength of the last selector must suffice for the operation of the subsequent (charge-steering) MUX, calling for wide transistors.
Based on the above-mentioned considerations, the selector unit is realized as shown in Fig. 6(a). This topology occupies a small area, allowing short interconnects for the entire CMOS serializer, and achieves sufficient speed. For $S_{1}$ in Fig. 5, the transistor dimensions are chosen as $W_{\mathrm{N}}=1 \mu \mathrm{~m}, W_{\mathrm{P}}=$ $1.5 \mu \mathrm{~m}$, and $L=40 \mathrm{~nm}$, leading to a power consumption of $22 \mu \mathrm{~W}$ for this unit (in both the data and the clock paths). The eye diagram shown in Fig. 6(b) represents this output. Since the stages preceding this selector operate at progressively lower frequencies, the unit design is scaled down by a factor of 2 from one rank to the rank preceding it, until a minimum allowable width of 120 nm is reached. Note that the latchless topology does not exhibit glitches because it benefits from ample timing margin between the $I$ and $Q$ edges. Also, the clocking action applied to the selector does not allow device or timing mismatches to accumulate through the serializers. The entire 128 -to- 8 serializer draws $365 \mu \mathrm{~W}$ in the data path. ${ }^{2}$ The single-ended output is converted to complementary form by means of an inverter after the final CMOS MUX stage.

[^2]

Fig. 6. (a) CMOS selector used in this paper. (b) Simulated output eye diagram of the last stage of CMOS MUX.

## B. Charge-Steering MUX

For operation above $5 \mathrm{~Gb} / \mathrm{s}$, charge steering proves more viable than CMOS logic. By virtue of their moderate voltage swings ( $\approx 300 \mathrm{mV}_{\mathrm{pp}}$ single-ended), charge-steering circuits achieve a higher speed [15]. We propose a number of techniques that improve the performance of charge-steering stages in the context of the 8-to-4 MUX in Fig. 3.

We begin with the simple charge-steering selector shown in Fig. 7(a). When $C K$ is low, $S_{1}-S_{3}$ are ON, $C_{\mathrm{T}}$ is discharged to ground and $X$ and $Y$ are precharged to $V_{\mathrm{DD}}$. When $C K$ rises, the output begins to track $V_{\mathrm{in} 1}$ or $V_{\mathrm{in} 2}$ depending on the logical value of $S E L$. Capacitor $C_{\mathrm{T}}$ continues to draw charge from $X$ or $Y$ until its voltage reaches approximately one threshold voltage below the input CM level, at which point $V_{\mathrm{X}}$ or $V_{\mathrm{Y}}$ approaches its minimum value. ${ }^{3}$

The reset action at the output nodes removes ISI but occupies about half of the clock cycle, during which the next stage must not sense $X$ and $Y$. Note that none of the transistors need operate in saturation because the rail-to-rail input and clock swings guarantee complete steering of the charge. In this topology, $C K$ runs at twice the $S E L$ frequency, which itself is equal to the input data rate.

If used in the TX architecture of Fig. 3, the above chargesteering selector faces a critical issue: the levels produced at $X$ and $Y$ deteriorate due to the kickback noise of the next stage, namely, the direct 4-to-1 MUX (Section IV-C). ${ }^{4}$ Fortunately, $V_{\text {in } 1}$ and $V_{\text {in2 }}$ in Fig. 7(a) are produced by the CMOS serializer and have rail-to-rail swings. Exploiting these swings, we add a small helper of an PMOS selector to the circuit as depicted

[^3]

Fig. 7. (a) Simple charge-steering 2-to-1 MUX. (b) Proposed charge-steering MUX. (c) Role of PMOS pull-up device in suppressing the effect of kickback noise.
in Fig. 7(b). Here, for a given input state, one of $M_{5}-M_{8}$ conducts, providing a resistive path from $X$ or $Y$ to $V_{\mathrm{DD}}$ [Fig. 7(c)], and hence, restoring the high level even in the presence of kickback noise from the next stage. Fig. 8 plots the selector's simulated output waveforms with and without the PMOS differential pairs, indicating an improvement of about 100 mV in the high level. ${ }^{5}$

Another difficulty in the charge-steering selector design is that, at $10 \mathrm{~Gb} / \mathrm{s}$, nodes $X$ and $Y$ in Fig. 7(a) do not precharge to $V_{\mathrm{DD}}$ completely, thereby suffering from ISI and degraded levels. This is alleviated by introducing switch $S_{\mathrm{F}}$ in Fig. 7(b), which ensures $V_{\mathrm{X}} \approx V_{\mathrm{Y}}$ during precharge.

Since the above selector's output is unavailable in the precharge mode, the 8 -to- 4 charge-steering MUX and the direct 4-to-1 MUX in Fig. 3 must be co-designed to ensure compatibility between their timings. We propose the use of quadrature clock phases with $25 \%$ duty cycle for both.

[^4]

Fig. 8. Simulated output waveforms of charge-steering MUX with and without PMOS differential pairs.

To this end, we modify the selector's clocks as shown in Fig. 9(a). Here, the clock phase RST performs precharge and reset for 25 ps and the $E V L$ phase evaluates the input also for 25 ps . The command $S E L$ selects one input after each precharge interval. Thus, the output is available from $t_{3}$ to $t_{4}$.

The 8-to-4 MUX requires four two-input selectors whose timings must agree with those of the direct 4-to-1 MUX. This is accomplished as illustrated in Fig. 9(b), where $\phi_{1}-\phi_{4}$ denote the four phases of the $10-\mathrm{GHz}$ clock with $25 \%$ duty cycle and $S E L_{1}-S E L_{4}$ are the $45^{\circ}$ phases of the $5-\mathrm{GHz}$ clock with $50 \%$ duty cycle. The first selector on the left operates with $\phi_{1}$ and $\phi_{2}$ in the same manner as in Fig. 9(a), i.e., $R S T=\phi_{1}$, $E V L=\phi_{2}$. For the next selector, $\phi_{2}$ and $\phi_{3}$ act as $R S T$ and $E V L$, respectively, and $S E L_{2}$, which is 25 ps behind $S E L_{1}$, drives the $S E L$ input. The remaining two selectors run on other rotated phases, and the four outputs $D_{\mathrm{a}}-D_{\mathrm{d}}$ appear in succession.

The idealized situation depicted in Fig. 9(b) assumes a zero delay between the rising edge of $\phi_{2}$ and the rising edge of $S E L_{1}$ and similarly for other phases. In reality, however, $S E L_{1}$ is obtained by frequency division and incurs a delay of about 20 ps . Thus, the charge-steering action is delayed by this amount, shortening the time available for evaluation to about zero. To resolve this issue, we recognize that the select command in Fig. 9(a) can be asserted even before $E V L$ arrives. We therefore apply $S E L_{4}$, rather than $S E L_{1}$, to the first selector and rotate the rest accordingly. Fig. 9(c) shows the resulting assignment of $S E L_{1}-S E L_{4}$.

While the present prototype does not include feedfoward equalization (FFE), our scheme makes it possible to add FFE with minimal power penalty. We briefly explain the idea, here, based on the charge-steering MUX of Fig. 7(b) and refer the reader to a similar FFE implementation based on an integrating MUX in [18]. To create a post cursor tap, we first decompose the following direct 4-to-1 MUX and the output driver into, for example, four slices, three of which are driven by the main cursor and the fourth by the post cursor. Since the MUX of Fig. 7(b) holds the output for 2 unit interval (UI) [Fig. 9(c)], the second UI (from $t_{3}$ to $t_{4}$ ) can be used to drive the post cursor without adding any latches. This overall strategy can be applied to both the MSB and the LSB paths.

(a)

(b)

(c)

Fig. 9. (a) Timing diagram of charge-steering MUX with $25 \%$ dutycycle clocks. (b) Four charge-steering MUXes with idealized waveforms. (c) Rotation of $S E L_{1}-S E L_{4}$ in four charge-steering MUXes to accommodate the clock delay.

## C. Direct 4-to-1 MUX

Serialization of data from $10 \mathrm{~Gb} / \mathrm{s}$ to $40 \mathrm{~Gb} / \mathrm{s}$ in $45-\mathrm{nm}$ CMOS technology inevitably calls for CML implementations.

However, a 4-to-1 binary-tree topology employing one latch per selector would require 12 tail currents (for MSB and LSB paths), at least eight transistors clocked at 20 GHz , and at least 16 at 10 GHz . The latchless topology described in Section IV-A could potentially save a total of six highspeed latches but would necessitate quadrature phases of the $10-\mathrm{GHz}$ clock with a $50 \%$ duty cycle. The charge-steering MUX, on the other hand, requires $25 \%$-duty-cycle phases at 10 GHz . We must therefore develop a CML MUX that can operate with the latter.

We opt for a direct 4-to-1 CML structure that can utilize these phases. Fig. 10 depicts the result. The four differential pairs are enabled in succession such that each senses an input that is evaluated and held by the preceding charge-steering selector. Inductive peaking deals with the heavy capacitive $\operatorname{load}(\approx 82 \mathrm{fF}$ for the MSB path and $\approx 40 \mathrm{fF}$ for the LSB path) presented by the large input transistors of the next stage (the output driver/DAC) and the self-load from the four differential pairs.

Direct 4-to-1 MUX topologies have been reported [14], but our approach merits some remarks. First, at a clock frequency of 10 GHz , the use of single clocked transistors driven by $\phi_{1}-\phi_{4}$ proves more efficient than generating overlapping quadrature phases and using stacked transistors to perform a NAND gate [17]. Second, with the rail-to-rail swings for $\phi_{1}-\phi_{4}$, the clocked transistors need only be $8 \mu \mathrm{~m}$ wide for the MSB path and $4 \mu \mathrm{~m}$ wide for the LSB path to draw a sufficient current, but the MUX output swing exhibits some dependence upon the PVT. Nevertheless, so long as the output swing is large enough to ensure complete switching in the following driver, this dependence is benign. The values shown in Fig. 10 correspond to the LSB path; the design is linearly scaled up by a factor of 2 for the MSB path.

In Section VI, we address the task of generating the clock phases and observe that their duty cycle can be slightly less or greater than $25 \%$ depending on the circuit topology. We must, therefore, quantify the effect of this systematic departure upon the MUX performance. Plots in Fig. 11(a) are the width and height of the TXs output eye as a function of the duty cycle. Here, the middle eye of PAM4 is examined. We note that: 1) the width in fact prefers a duty cycle of about $23 \%{ }^{6}$ and 2) the height is less sensitive, prefers about $28 \%$, and can tolerate from about $22 \%$ to $33 \%$. Fig. 11(b) and (c) depicts the simulated examples, indicating that erring toward smaller values is more tolerable because the eye in the former exhibits a greater opening. The simulations leading to Fig. 11 include the direct 4-to-1 MUX and the output driver (with inductive peaking) with a clock transition time of 15 ps . These simulations can be repeated with a channel model and other imperfections to determine the optimum duty cycle.

As mentioned in Section IV-B, the MUX of Fig. 10 draws the transient kickback currents from its inputs. The kickback arises when one tail device turns on and its current must initially flow from the $C_{\mathrm{GS}}$ of the corresponding differential

[^5]

Fig. 10. Direct 4-to-1 CML MUX.
pair transistors. For the MSB path, the resulting gate current has a peak of $260 \mu \mathrm{~A}$ and lasts about 20 ps . The PMOS differential pairs in the charge-steering selector alleviate the issue. For the MSB path, the tail capacitance in Fig. 7(b) is doubled to ensure sufficient voltage swings at $X$ and $Y$, and the precharge switches are widened by a factor of 2 to guarantee proper reset.

## V. Output Driver/DAC

The $40-\mathrm{Gb} / \mathrm{s}$ MSB and LSB data streams are combined in the output driver to produce the final $80-\mathrm{Gb} / \mathrm{s}$ PAM4 signal.

Fig. 12 shows the realization, where three nominally identical differential pairs act as a 2-bit DAC. The 300-pH inductors broaden the bandwidth in the presence of the driver output capacitance ( $\approx 73 \mathrm{fF}$ ) and the pad and ESD capacitance ( $\approx 50 \mathrm{fF}$ )..$^{7}$ The overall circuit consumes 13 mW from a 1-V supply.

The use of short-channel devices raises concern regarding the nonlinearity of the DAC: since the output resistance varies with the digital input, the output eye can be distorted. The effect is exacerbated by the fact that the input high level is close to $V_{\mathrm{DD}}$, forcing the transistors into the triode region for some output PAM4 levels. However, it can be shown that, unlike general current-steering DAC, the two-bit topology does not exhibit much nonlinearity arising from the finite output resistance of the units (Appendix).

## VI. Clock Generation

As explained in Section IV, the TX in Fig. 3 extensively exploits quadrature and $45^{\circ}$ clock phases with $25 \%$ or $50 \%$ duty cycles to perform serialization without the use of latches. The generation and distribution of these phases, thus,

[^6]

Fig. 11. (a) Dependence of height and width of middle eye in PAM4 upon duty cycle. (b) Output eye for $20 \%$ duty cycle. (c) Output eye for $37.5 \%$ duty cycle.
play a central role in the overall performance and power consumption.
The most critical clock phases are those running at 10 GHz with a duty cycle of $25 \%$ because their mismatches directly translate to jitter at the output of the 4-to-1 MUX. To create these phases, we can: (1) directly generate $10-\mathrm{GHz}$ overlapping quadrature clocks by means of two coupled $L C$ oscillators and use AND gates to convert the duty cycle to $25 \%$; (2) generate a $20-\mathrm{GHz}$ differential clock, apply it to a standard


Fig. 12. Topology of the PAM4 CML output driver/DAC.
$\div 2$ circuit and and the results; or (3) generate a $20-\mathrm{GHz}$ differential clock and apply it to a $\div 2$ circuit that inherently produces outputs with a $25 \%$ duty cycle. From Fig. 11(a), we target an optimal duty cycle of around $25 \% \pm 3 \%$. The first approach is less attractive as quadrature $L C$ VCOs suffer from a high phase noise and require at least two symmetric inductors, complicating the floor plan. The second method demands that CMOS static AND gates operate at 10 GHz , a difficult and power-hungry task. The third solution is potentially the most efficient since it avoids the logic altogether.
We begin with the divider topology illustrated in Fig. 13(a) [20], whose outputs have a duty cycle of approximately $25 \%$. While achieving a high speed, this structure faces two drawbacks: 1) the logical low levels at the output are degraded for about one quarter of the time and 2 ) the duty cycle is in fact greater than $25 \%$ by one gate delay. To understand the cause of these issues, we examine the circuit's operation with the aid of the waveforms shown in Fig. 13(b). Suppose $C K$ is low, $V_{\mathrm{X} 1}$ is high, and the other three outputs are low. At $t=t_{1}, C K$ rises and $\overline{C K}$ falls, turning on $M_{10}$ and pulling $V_{\mathrm{Y} 2}$ to $V_{\mathrm{DD}}$ at $t=t_{2}$ (while $M_{12}$ is OFF). Since $V_{\mathrm{X} 1}$ is still high, $M_{11}$ is on, but $M_{9}$ has also turned on. Thus, the low level in $V_{\mathrm{X} 2}$ degrades and a static current flows. Now, the rising edge at $Y_{2}$ drives $M_{5}$ and brings $V_{\mathrm{X} 1}$ down at $t=t_{3}$. That is, the high-to-low transition at $V_{\mathrm{X} 1}$ occurs two gate delays after the rising edge on $C K$. The operation proceeds in a similar manner until $t=t_{4}$, when $C K$ falls, causing $V_{\mathrm{X} 1}$ to rise at $t=t_{5}$. In summary, $V_{\mathrm{X} 1}$ incurs one gate delay on its falling edge and two on its rising edge, exhibiting a duty cycle of $25 \%$ plus one gate delay, a significant error at 10 GHz .
In order to eliminate the static current, a cross-coupled pair can be inserted in series with the drains of the clocked transistors [21], but, owing to the greater gate delay, the duty cycle error increases further. As an alternative approach, let us consider the static latch topology shown in Fig. 13(c), where $M_{\mathrm{a}}$ and $M_{\mathrm{b}}$ are controlled by the inputs. If, for example, $C K$ falls when $D_{\text {in }}$ is high, $M_{5}$ does not fight $M_{3}$ anymore. Nevertheless, the duty cycle still remains well above the desired value. To address this issue, we recognize in Fig. 13(b) that any rising edge on $C K$ can be allowed to pull $V_{\mathrm{X} 1}$ to zero.


Fig. 13. (a) Divider topology to generate 25\%-duty-cycle clocks directly [20]. (b) Divider's waveforms. (c) Latch topology to remove static current of $M_{\mathrm{a}}$ and $M_{\mathrm{b}}$. (d) $M_{\mathrm{c}}$ and $M_{\mathrm{d}}$ driven by $C K$ to reduce transition delay of falling edge on $V_{\mathrm{X} 1}$ and $V_{\mathrm{Y} 1}$.

In other words, $C K$ can directly lower $V_{\mathrm{X} 1}$ rather than through $V_{\mathrm{Y} 2}$. This observation leads us to add two clocked devices, $M_{\mathrm{c}}$ and $M_{\mathrm{d}}$, as shown in Fig. 13(d) such that they can, respectively, force $V_{\mathrm{X} 1}$ or $V_{\mathrm{Y} 1}$ to zero when $C K$ goes high. Proper rating of $W_{5,6}$ and $W_{\mathrm{c}, \mathrm{d}}$ yields the desired duty cycle.

The series combination of PMOS devices in Fig. 13(d) degrades the divider's speed significantly. We then change all of the transistors to their opposite type, arriving at the proposed latch design depicted in Fig. 14(a) ${ }^{8}$ and the simu-

[^7]
(a)

(b)

(c)

Fig. 14. (a) Proposed latch topology with stacked NMOS devices, and simulated waveforms of (b) divider outputs, and (c) after three buffers.
lated waveforms in Fig. 14(b) and (c). According to simulations, the topology of Fig. 13(d) reaches a maximum speed of 23 GHz and that in Fig. 14(a), 29 GHz . The divider is followed by an inverter first to generate the complementary phases and by another two inverters to drive the next divider and deliver the four phases to the charge-steering MUX and the direct 4-to-1 MUX in Fig. 3. The divider core consumes 3.7 mW at an input frequency of 20 GHz , the first inverter, 1.8 mW , and the second set of inverters, 6.3 mW .

As mentioned in Section III, with no retimer after the 4-to1 MUX, the mismatches between the clock phases produce jitter. Monte Carlo simulations of the divider, its buffers, the four charge-steering 2-to-1 MUXes, the direct 4-to-1 MUX, and the output driver/DAC indicate a one-sigma jitter of $75 \mathrm{fs}_{\mathrm{rms}}$


Fig. 15. (a) Divide-by-2 stage to generate eight-phase clocks. (b) $\mathrm{C}^{2} \mathrm{MOS}$ latch used in the divider.
due to mismatches. We also observe in Section VIII that the measured TX output jitter in the $40-\mathrm{Gb} / \mathrm{s}$ NRZ mode is only $479 \mathrm{fs}_{\mathrm{rms}}$ and the measured duty cycle distortion (DCD) is $100 \mathrm{fs}_{\mathrm{rms}}$, concluding that the matching is acceptable.
The second divide-by-2 stage in Fig. 3 runs at an input frequency of 10 GHz but, with only $25 \%$-duty-cycle phases available from the preceding divider, it must operate with a clock high level that lasts less than 25 ps. Moreover, the circuit must provide eight output phases, $S E L_{j}$ and $\overline{S E L_{j}}$ for $j=1, \ldots, 4$. For this purpose, we introduce another new divider topology that exploits all four $10-\mathrm{GHz}$ phases. Shown in Fig. 15(a), the circuit incorporates four latches that are consecutively driven by $\phi_{1}-\phi_{4}$, thereby shifting two ONEs and two ZEROs by 25 ps every time $\phi_{j}$ pulsates. Fig. 15(b) depicts the $\mathrm{C}^{2}$ MOS latch used here, with the cross-coupled inverters guaranteeing differential operation. The overall circuit draws 1.9 mW at an input frequency of 10 GHz .

## VII. PLL DEsign

In most high-speed wireline TXs, the PLL and the clock distribution network draw considerable power. In this paper, the PLL generates a $20-\mathrm{GHz}$ output that is subsequently divided to produce the phases and frequencies necessary for serialization. With UI $=25 \mathrm{ps}$, we target an overall PLL jitter of $300 \mathrm{fs}_{\mathrm{rms}}$ for negligible degradation of the transmitted data.
The PLL jitter arises from the reference spurs, the VCO phase noise, and the multiplied reference phase noise. The closed-loop bandwidth, $f_{\mathrm{BW}}$, must therefore be optimized in terms of these three imperfections.

To quantify the deterministic jitter due to the reference spurs, we write $V_{0} \cos \left(\omega_{c} t+\beta \sin \omega_{m} t\right) \approx V_{0} \cos \omega_{c} t-$ $\beta V_{0} \sin \omega_{c} t \sin \omega_{m} t=V_{0} \cos \omega_{c} t-0.5 \beta V_{0} \cos \left(\omega_{c}-\omega_{m}\right) t+$ $0.5 \beta V_{0} \cos \left(\omega_{c}+\omega_{m}\right) t$ and note that the normalized spur level is $\beta / 2$. Also, the peak jitter in radians is equal to $\beta$. Thus, if the normalized spur level in the spectrum is multiplied by $\sqrt{2}$, it yields the rms jitter. For example, if the spurs


Fig. 16. PLL with MSSF.
are at -50 dBc , the jitter is around $36 \mathrm{fs}_{\mathrm{rms}}$, and hence negligible. We also note that a crystal oscillator phase noise, $S_{\text {REF }}$, of about $-150 \mathrm{dBc} / \mathrm{Hz}$ at 312.5 MHz rises by $20 \log 64=$ 36 dB within the loop bandwidth as it reaches the output. Thus, $f_{\mathrm{BW}}$ must be chosen so as to minimize the sum of $64 S_{\mathrm{REF}} f_{\mathrm{BW}}$ and the shaped VCO phase noise. This PLL design chooses $f_{\mathrm{BW}}=20 \mathrm{MHz}$.

In order to achieve a wide bandwidth with acceptable spur levels, we modify the RF synthesizer architecture introduced in [23] for operation with $f_{\mathrm{REF}}=312.5 \mathrm{MHz}$ and $f_{\mathrm{VCO}}=$ 20 GHz . Shown in Fig. 16, the loop consists of an XOR phase detector (PD), a master-slave sampling filter (MSSF), a VCO, and a divider chain. As described in [23], the master-slave sampling action yields a small ripple on the control line and hence low spurs at the output. Owing to a closedloop bandwidth of 20 MHz , the phase noise requirement for the $L C$ VCO is greatly relaxed, allowing the oscillator power to be as low as 3.5 mW . Implemented as an $L C$ oscillator with complementary cross-coupled transistors, the VCO exhibits a phase noise of $-119 \mathrm{dBc} / \mathrm{Hz}$ at $10-\mathrm{MHz}$ offset, contributing roughly the same amount of jitter as the reference. Since PSS simulations in Cadence do not converge for the PLL, we have used transient noise simulations to obtain an rms jitter of 169 fs for the entire PLL circuit (excluding the reference noise).

## VIII. Experimental Results

The PAM4 TX has been fabricated in TSMC's $45-\mathrm{nm}$ digital CMOS technology. Fig. 17 shows a photograph of the die, whose active area is about $330 \mu \mathrm{~m} \times 320 \mu \mathrm{~m}$. The die has been directly mounted on a printed-circuit board and tested on a high-speed probe station. All of the measurements have been performed with a $1-\mathrm{V}$ supply.

The overall TX consumes 44 mW . Table I shows the measured breakdown of the power consumption at $80 \mathrm{~Gb} / \mathrm{s}$. To separate the power of the clock distribution from the PLL, we simulate the divider chain in two cases: 1) while it drives the data path and 2) while it does not. The difference between the power values, 4.1 mW , is that necessary for clock distribution.
Fig. 18 shows the measured TX output in the NRZ mode at $40 \mathrm{~Gb} / \mathrm{s}$. Fig. 19 shows the output in the PAM4 mode at $40 \mathrm{~Gb} / \mathrm{s}$ and $80 \mathrm{~Gb} / \mathrm{s}$. The differential voltage swing is $630 \mathrm{mV}_{\mathrm{pp}}$. The use of a $1-\mathrm{V}$ supply for the entire system limits the output swing to about 630 mV . If the output driver supply is raised to 1.2 V and the tail currents in Fig. 12


Fig. 17. Die photograph.

TABLE I
Power Breakdown

| Blocks |  | Power <br> $(\mathrm{mW})$ |
| :---: | :---: | :---: |
| Data Path <br> (MSB + LSB) | Output Driver/DAC | 13.72 |
|  | CML MUX | 5.66 |
|  | Charge-steering MUX | 1.61 |
| Clock Path | CMOS MUX | 0.73 |
|  | Divider Chain and Buffers | 18.25 |
|  | XOR + MSSF + Nonoverlap Gen. | 0.62 |
|  | VCO | 3.46 |
| Total |  | 44.05 |



Fig. 18. Output eye diagram in NRZ mode at $40 \mathrm{~Gb} / \mathrm{s}$.
to 24 mA , the swing can reach 1.2 V . The data pattern is PRBS7. The vertical eye opening is 170 mV , the horizontal eye opening is 0.56 UI for the middle eye and 0.43 UI for the top and bottom eyes. The output bit pattern has been captured and checked against the input data to verify correct serialization.

The linearity of the PAM4 waveform is quantified by the "ratio of level mismatch" (RLM) [4], defined as the smallest eye height divided by one-third of the total eye height. To measure the RLM, the input data pattern is chosen so that the output PAM4 waveform contains 10 symbols with each lasting for 16 UI [4], [10]. Our measured RLM is around $99 \%$, exceeding the $92 \%$ specification [4].

The $20-\mathrm{GHz}$ clock generated by the PLL has also been characterized. The measured spectrum is shown in Fig. 20. The reference spurs are at -45 dBc . Fig. 21(a) plots the measured phase noise of the $10-\mathrm{GHz}$ clock. Due to our equipment limitation, the maximum offset is 1 GHz , but


Fig. 19. PAM4 output eye diagrams. (a) At $40 \mathrm{~Gb} / \mathrm{s}$. (b) At $80 \mathrm{~Gb} / \mathrm{s}$.


Fig. 20. Spectrum of $20-\mathrm{GHz}$ clock.
we note from Fig. 21(b) that the integrated jitter reaches a plateau of 200 fs beyond approximately 200 MHz . In fact, noting that the phase noise is around $-140 \mathrm{dBc} / \mathrm{Hz}$ for offsets greater than 200 MHz , we observe that the range from 1 GHz to 5 GHz (the Nyquist rate) contributes $\left[\left(4 \mathrm{GHz} \times 10^{-14}\right)^{1 / 2} / 2 \pi\right] \times 100 \mathrm{ps} \approx 100 \mathrm{fs}$, which, combined with the 205 -fs value found in Fig. 21(a), amounts to 228 fs . That is, the phase noise beyond 1 GHz is negligible. This is also verified by simulation of the data path, including the output driver, and observing a flat phase noise up to 10 GHz .

To examine the effect of mismatches in $\phi_{1}-\phi_{4}$, we apply the input data so as to create a $20-\mathrm{GHz}$ periodic 0101 NRZ sequence at the TX output. Shown in Fig. 22, a spur level of -41 dBc at $10-\mathrm{GHz}$ offset in the single-ended output indicates a deterministic jitter of $100 \mathrm{fs}_{\mathrm{rms}}$ jitter due to mismatches


Fig. 21. (a) Phase noise profile. (b) Relation of jitter and integrating range of $20-\mathrm{GHz}$ clock divided by two externally.


Fig. 22. Measured spectrum of single-ended output delivering $20-\mathrm{GHz}$ 0101 NRZ sequence.
among $\phi_{1}-\phi_{4}$ and within the 4-to-1 MUX. The relation between the spur and the jitter is obtained in Section VII.

Table II compares our measured performance with that of the prior art. We note that, if the PLL power consumption is excluded, our design achieves a nearly six-fold improvement in power efficiency. Even if we prorate the power consumption of our output DAC from 13.7 mW to about 32 mW to account for the larger output swing of $1.2 \mathrm{~V}_{\mathrm{pp}, \mathrm{d}}$ in [7], our power efficiency is still higher by approximately a factor of 4 (excluding the PLL). Even though our prototype does not

TABLE II
PERFORMANCE SUMmARY

|  |  | $\begin{gathered} \text { Peng } \\ \text { ISSCC'17 } \end{gathered}$ | $\begin{aligned} & \text { Steffan } \\ & \text { ISSCC'17 } \end{aligned}$ | $\begin{gathered} \text { Dickson } \\ \text { ISSCC'17 } \end{gathered}$ | This Work |
| :---: | :---: | :---: | :---: | :---: | :---: |
| Technology ( nm ) |  | 40 | 28 | 14 | 45 |
| Data Rate (Gb/s) |  | 56 | 64 | 56 | 80 |
| Output Driver Type |  | CML | CML | SST | CML |
| Driver Supply (V) |  | 1.5 | 1.2 | 0.95 | 1 |
| Max. Output $\mathrm{V}_{\mathrm{pp}, \mathrm{d}}(\mathrm{mV})$ |  | 600 | 1200 | 900 | 630 |
| RLM |  | N/A | 0.94 | N/A | 0.99 |
| RMS Jitter (fs)Integ. Range (MHz) |  | $\begin{gathered} 688 \\ 0.0001-1000 \end{gathered}$ | $\begin{gathered} 290 \\ 0.5-8000 \end{gathered}$ | $\begin{aligned} & 318 \\ & \mathrm{~N} / \mathrm{A} \\ & \hline \end{aligned}$ | $\begin{gathered} 205 \\ 10-1000 \end{gathered}$ |
| Power (mW) | Exc.* | 200 | 145*** | 101 | 25.8 |
|  | Inc.** | 220 | - | - | 44.1 |
| Power Eff. (pJ/bit) | Exc.** | 3.57 | 2.26*** | 1.8 | 0.32 |
|  | Inc.** | 3.93 | - | - | 0.55 |
| Active Area ( $\mathrm{mm}^{2}$ ) |  | 0.8* | N/A | 0.035* | 0.1 |

* Excluding PLL power but including clock distribution.
** Including PLL power and clock distribution.
*** Without I\&Q clock generation.


Fig. 23. Equivalent circuit of CML PAM4 output driver.
include FFE, the discussion in Section IV-B shows that adding FFE would entail negligible power penalty.

## IX. Conclusion

The power efficiency of ultrahigh-speed PAM4 TXs can be improved by means of techniques such as charge steering, latchless multiplexers, direct multi-phase multiplexers, frequency dividers with a $25 \%$ output duty cycle, and type-I PLL using MSSF. This paper has demonstrated an $80-\mathrm{Gb} / \mathrm{s}$ PAM4 TX achieving considerably higher efficiency than the prior art.

## Appendix

For the 2-bit DAC shown in Fig. 12, we construct the equivalent circuit in Fig. 23, where $R_{\mathrm{T}}=R_{\mathrm{L}}=50 \Omega$ represents the onchip termination and the load, respectively, $r_{o}$ is the output impedance of each branch, $k=0,1,2,3$, and $N=3$. We have

$$
\begin{equation*}
V_{\mathrm{out}}(k)=\frac{\left(V_{\mathrm{DD}}-I_{0} r_{o}\right) r_{o} R_{\mathrm{T}}(N-2 k)}{2 r_{o}^{2}+1.5 N r_{o} R_{\mathrm{T}}+k(N-k) R_{\mathrm{T}}^{2}} \tag{2}
\end{equation*}
$$

The levels corresponding to $k=1$ and $k=2$ exhibit integral nonlinearity (INL). Passing a straight line through the end points, finding its value at $k=2$, subtracting it
from $V_{\text {out }}(2)$, and normalizing the result to the full scale, $6\left(V_{\mathrm{DD}}-I_{0} r_{o}\right) R_{\mathrm{T}} /\left(2 r_{o}+4.5 R_{\mathrm{T}}\right)$, we obtain the INL as

$$
\begin{equation*}
\mathrm{INL}=\frac{R_{\mathrm{T}}^{2}}{6 r_{o}^{2}+4.5 r_{o} R_{\mathrm{T}}+6 R_{\mathrm{T}}^{2}} \tag{3}
\end{equation*}
$$

In this paper, $r_{o} \approx 300 \Omega$, yielding $\mathrm{INL}=0.33 \%$, a negligible amount.

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[^1]:    ${ }^{1}$ The use of quadrature clocks does not translate to a power penalty because every selector would need a clock in any other architecture as well.

[^2]:    ${ }^{2}$ A three-latch approach would require a power consumption of about 11 mW for the 128 -to- 8 serializer including the clock path.

[^3]:    ${ }^{3}$ The charge-steering MUX does not allow the output low level to reach zero regardless of the clock period, a point of contrast to current-integrating circuits.
    ${ }^{4}$ This issue is also present if a current-integrating MUX is used.

[^4]:    ${ }^{5}$ The PMOS devices primarily restore the output CM level, providing a greater voltage headroom for the direct 4-to-1 MUX tail devices.

[^5]:    ${ }^{6}$ Since the turn-off and turn-on delays of the direct 4-to-1 MUX tails are not equal, the neighboring branches briefly overlap in time for a duty cycle of $25 \%$.

[^6]:    ${ }^{7}$ Series peaking in this case simplifies the layout as the inductors become part of the routing to the pads. In practice, larger ESD devices embedded in a T-coil can be used [19]. An octagonal pad structure consisting of metal 8 and metal 9 and with a diameter of $50 \mu \mathrm{~m}$ helps to reduce the pad capacitance to 30 fF .

[^7]:    ${ }^{8}$ The ratios chosen here lead to a duty cycle range of $24 \%-32 \%$ across SS, SF, FS, FF, and TT corners.

