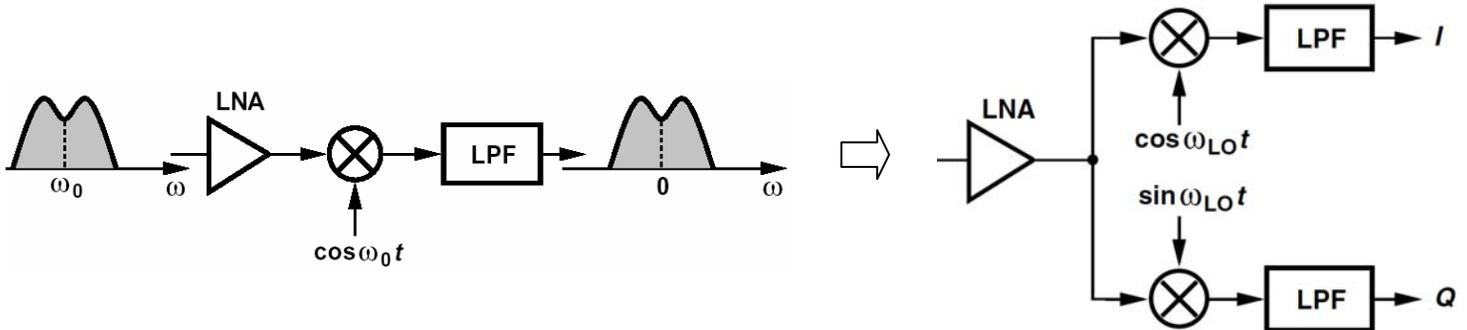


Transceiver Architectures (II)

Direct-Conversion (aka Homodyne or Zero-IF) Receivers

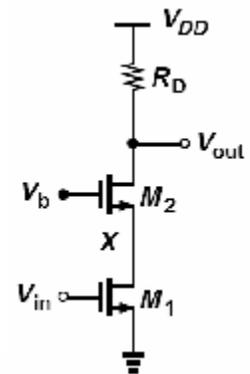


- No image-rejection necessary → LNA need not drive 50 ohms.
- Channel-selection performed by low-pass filters.
- Number of mixing spurs is reduced considerably.

Issues:

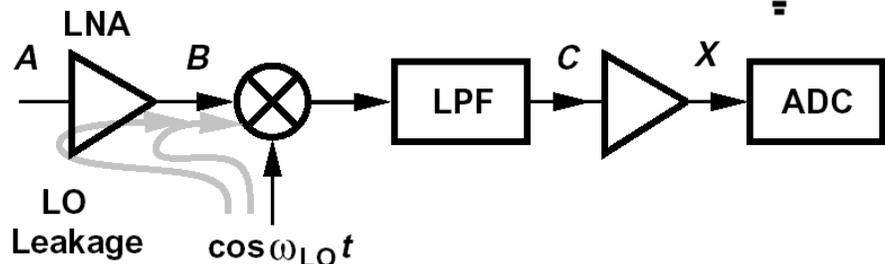
1. LO Leakage:

Example: Study the LO leakage in a cascode LNA.



(Is this serious in het. RX?)

2. DC Offsets

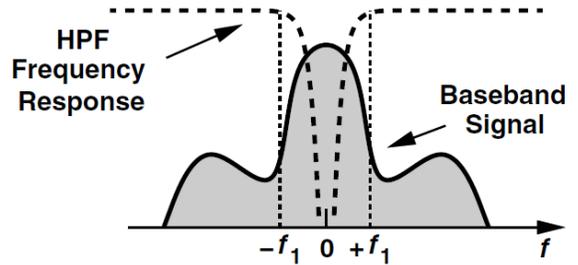
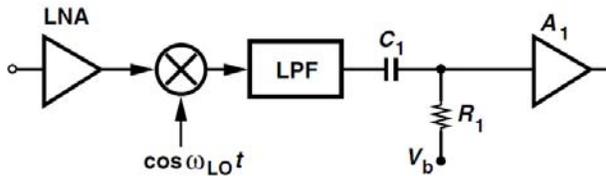


(Is this serious in het. RX?)

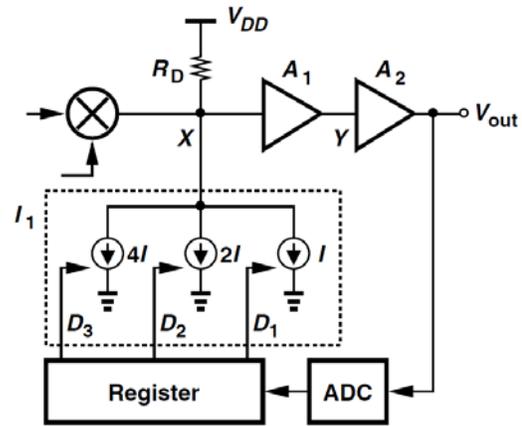
• **Example**

Explain why the dc offsets observed at the I and Q outputs are often unequal?

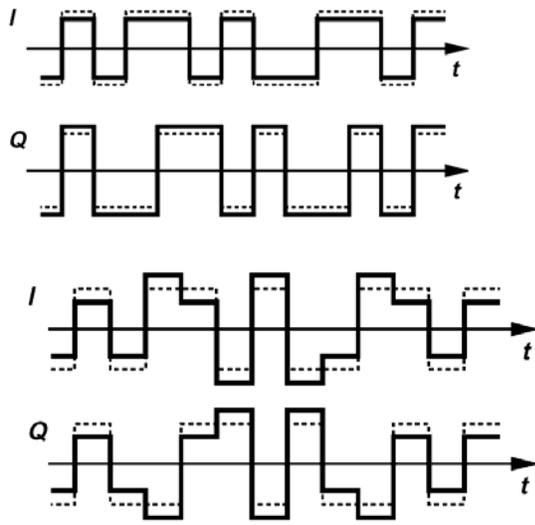
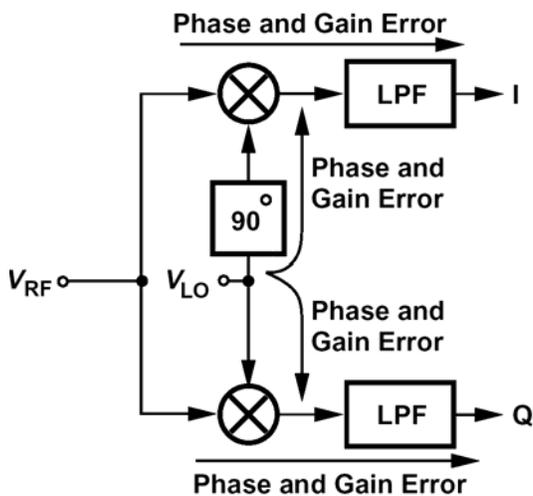
• **DC Offset Removal Techniques**
- High-Pass filtering



- **Digital Offset Storage**



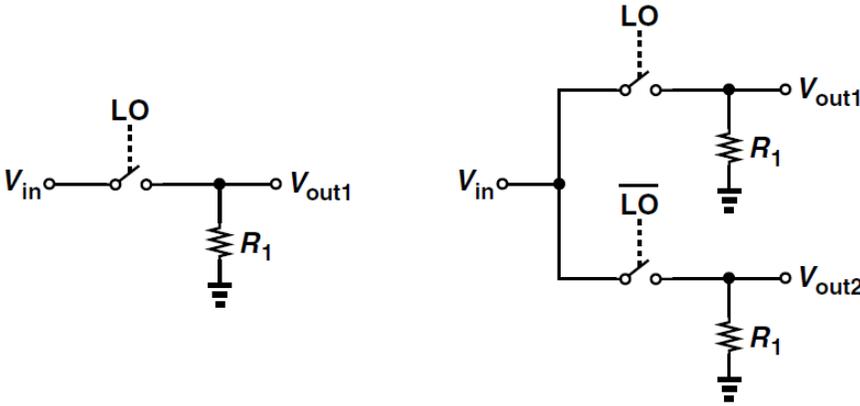
3. I/Q Mismatch



(Is I/Q mismatch serious in het. RX?) How much mismatch is tolerable?

4. Even-Order Distortion

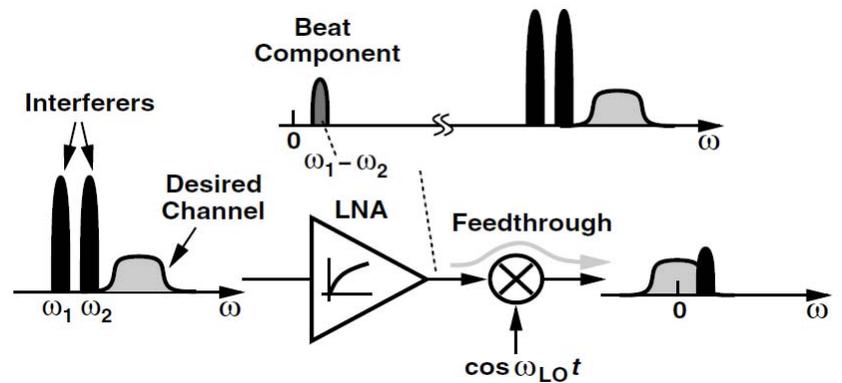
What happens if a mixer has asymmetry?



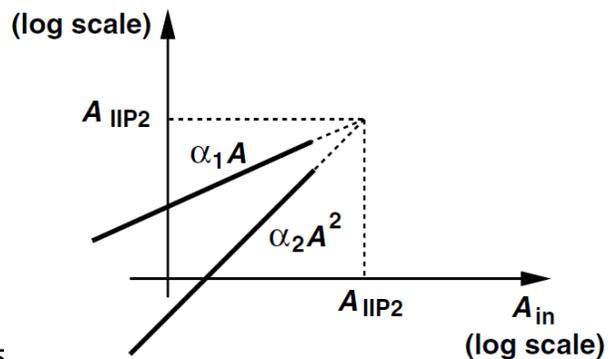
What happens if LNA has even-order nonlinearity?

$$\begin{aligned}
 V_{out}(t) &= \alpha_1 V_{in}(t) + \alpha_2 V_{in}^2(t) \\
 &= \alpha_1 A(\cos \omega_1 t + \cos \omega_2 t) + \alpha_2 A^2 \cos(\omega_1 + \omega_2)t \\
 &\quad + \alpha_2 A^2 \cos(\omega_1 - \omega_2)t + \dots,
 \end{aligned}$$

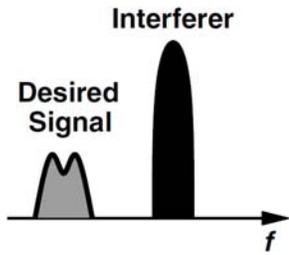
What happens in the receiver?



How do we quantify this effect?
Define "IP2:"

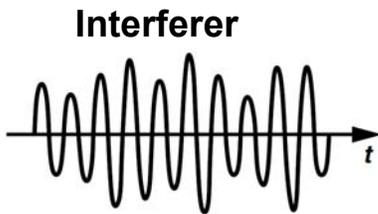


- Another important effect: Even-order distortion also demodulates AM components:



$$x_{in}(t) = [A_0 + a(t)] \cos[\omega_c t + \phi(t)]$$

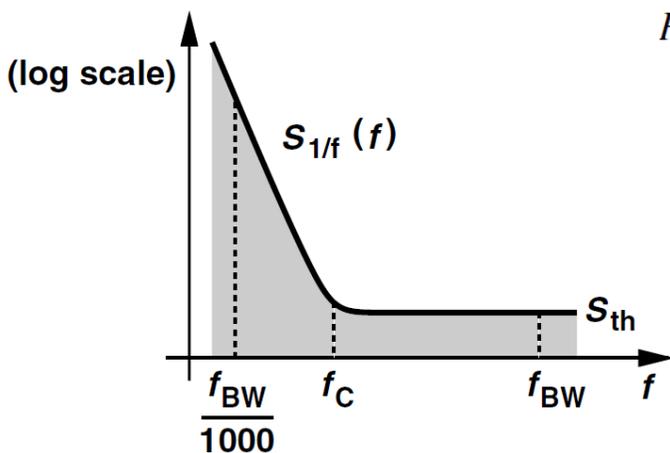
$$\alpha_2 x_{in}^2(t) = \alpha_2 \left[A_0^2 + 2A_0 a(t) + a^2(t) \right] \frac{1 + \cos[2\omega_c t + 2\phi(t)]}{2}$$



- Why can't we just ac couple to the mixer?

Refer to examples in the book.

5. Flicker Noise → Compute noise power with and without flicker noise to see the penalty:



$$P_{n1} = \int_{f_{BW}/1000}^{f_c} \frac{\alpha}{f} df + (f_{BW} - f_c) S_{th}$$

$$= \left(5.9 + \ln \frac{f_c}{f_{BW}} \right) f_c S_{th} + f_{BW} S_{th}$$

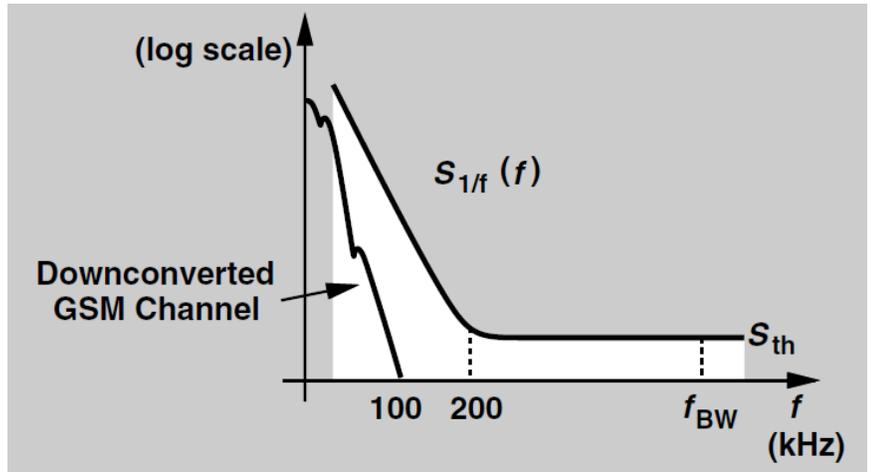
$$\frac{P_{n1}}{P_{n2}} = 1 + \left(5.9 + \ln \frac{f_c}{f_{BW}} \right) \frac{f_c}{f_{BW}}$$

Example: Effect of 1/f noise in GSM

Suppose 1/f corner is 200 kHz.

Total noise power:

$$\begin{aligned}
 P_{n1} &= \int_{27 \text{ Hz}}^{100 \text{ kHz}} \frac{\alpha}{f} df \\
 &= f_c \cdot S_{th} \ln \frac{100 \text{ kHz}}{27 \text{ Hz}} \\
 &= 8.2 f_c S_{th}.
 \end{aligned}$$



How much is the penalty?

What is the effect of receiver gain on this penalty?