

## 5. Orthogonal matrices

- matrices with orthonormal columns
- orthogonal matrices
- tall matrices with orthonormal columns
- complex matrices with orthonormal columns

# Orthonormal vectors

a collection of real  $m$ -vectors  $a_1, a_2, \dots, a_n$  is *orthonormal* if

- the vectors have unit norm:  $\|a_i\| = 1$
- they are mutually orthogonal:  $a_i^T a_j = 0$  if  $i \neq j$

## Example

$$\begin{bmatrix} 0 \\ 0 \\ -1 \end{bmatrix}, \quad \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ 1 \\ 0 \end{bmatrix}, \quad \frac{1}{\sqrt{2}} \begin{bmatrix} 1 \\ -1 \\ 0 \end{bmatrix}$$

## Matrix with orthonormal columns

$A \in \mathbf{R}^{m \times n}$  has orthonormal columns if its Gram matrix is the identity matrix:

$$\begin{aligned} A^T A &= \begin{bmatrix} a_1 & a_2 & \cdots & a_n \end{bmatrix}^T \begin{bmatrix} a_1 & a_2 & \cdots & a_n \end{bmatrix} \\ &= \begin{bmatrix} a_1^T a_1 & a_1^T a_2 & \cdots & a_1^T a_n \\ a_2^T a_1 & a_2^T a_2 & \cdots & a_2^T a_n \\ \vdots & \vdots & \cdots & \vdots \\ a_n^T a_1 & a_n^T a_2 & \cdots & a_n^T a_n \end{bmatrix} \\ &= \begin{bmatrix} 1 & 0 & \cdots & 0 \\ 0 & 1 & \cdots & 0 \\ \vdots & \vdots & \cdots & \vdots \\ 0 & 0 & \cdots & 1 \end{bmatrix} \end{aligned}$$

there is no standard short name for “matrix with orthonormal columns”

# Matrix-vector product

if  $A \in \mathbf{R}^{m \times n}$  has orthonormal columns, then the linear function  $f(x) = Ax$

- preserves inner products:

$$(Ax)^T(Ay) = x^T A^T Ay = x^T y$$

- preserves norms:

$$\|Ax\| = \left( (Ax)^T(Ax) \right)^{1/2} = (x^T x)^{1/2} = \|x\|$$

- preserves distances:  $\|Ax - Ay\| = \|x - y\|$

- preserves angles:

$$\angle(Ax, Ay) = \arccos \left( \frac{(Ax)^T(Ay)}{\|Ax\| \|Ay\|} \right) = \arccos \left( \frac{x^T y}{\|x\| \|y\|} \right) = \angle(x, y)$$

# Left-invertibility

if  $A \in \mathbf{R}^{m \times n}$  has orthonormal columns, then

- $A$  is left-invertible with left inverse  $A^T$ : by definition

$$A^T A = I$$

- $A$  has linearly independent columns (from page 4.24 or page 5.2):

$$Ax = 0 \quad \implies \quad A^T Ax = x = 0$$

- $A$  is tall or square:  $m \geq n$  (see page 4.13)

# Outline

- matrices with orthonormal columns
- **orthogonal matrices**
- tall matrices with orthonormal columns
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# Orthogonal matrix

## Orthogonal matrix

a *square* real matrix with orthonormal columns is called *orthogonal*

**Nonsingularity** (from equivalences on page 4.14): if  $A$  is orthogonal, then

- $A$  is invertible, with inverse  $A^T$ :

$$\left. \begin{array}{l} A^T A = I \\ A \text{ is square} \end{array} \right\} \implies AA^T = I$$

- $A^T$  is also an orthogonal matrix
- rows of  $A$  are orthonormal (have norm one and are mutually orthogonal)

**Note:** if  $A \in \mathbf{R}^{m \times n}$  has orthonormal columns and  $m > n$ , then  $AA^T \neq I$

# Permutation matrix

- let  $\pi = (\pi_1, \pi_2, \dots, \pi_n)$  be a permutation (reordering) of  $(1, 2, \dots, n)$
- we associate with  $\pi$  the  $n \times n$  *permutation matrix*  $A$

$$A_{i\pi_i} = 1, \quad A_{ij} = 0 \text{ if } j \neq \pi_i$$

- $Ax$  is a permutation of the elements of  $x$ :  $Ax = (x_{\pi_1}, x_{\pi_2}, \dots, x_{\pi_n})$
- $A$  has exactly one element equal to 1 in each row and each column

**Orthogonality:** permutation matrices are orthogonal

- $A^T A = I$  because  $A$  has exactly one element equal to one in each row

$$(A^T A)_{ij} = \sum_{k=1}^n A_{ki} A_{kj} = \begin{cases} 1 & i = j \\ 0 & \text{otherwise} \end{cases}$$

- $A^T = A^{-1}$  is the inverse permutation matrix



## Example

- permutation on  $\{1, 2, 3, 4\}$

$$(\pi_1, \pi_2, \pi_3, \pi_4) = (2, 4, 1, 3)$$

- corresponding permutation matrix and its inverse

$$A = \begin{bmatrix} 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 0 \end{bmatrix}, \quad A^{-1} = A^T = \begin{bmatrix} 0 & 0 & 1 & 0 \\ 1 & 0 & 0 & 0 \\ 0 & 0 & 0 & 1 \\ 0 & 1 & 0 & 0 \end{bmatrix}$$

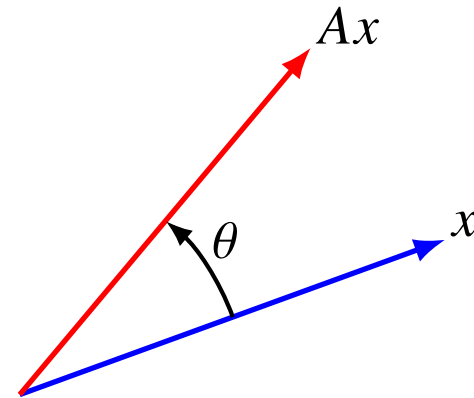
- $A^T$  is permutation matrix associated with the permutation

$$(\tilde{\pi}_1, \tilde{\pi}_2, \tilde{\pi}_3, \tilde{\pi}_4) = (3, 1, 4, 2)$$

# Plane rotation

## Rotation in a plane

$$A = \begin{bmatrix} \cos \theta & -\sin \theta \\ \sin \theta & \cos \theta \end{bmatrix}$$



Rotation in a coordinate plane in  $\mathbf{R}^n$ : for example,

$$A = \begin{bmatrix} \cos \theta & 0 & -\sin \theta \\ 0 & 1 & 0 \\ \sin \theta & 0 & \cos \theta \end{bmatrix}$$

describes a rotation in the  $(x_1, x_3)$  plane in  $\mathbf{R}^3$

# Reflector

**Reflector:** a matrix of the form

$$A = I - 2aa^T$$

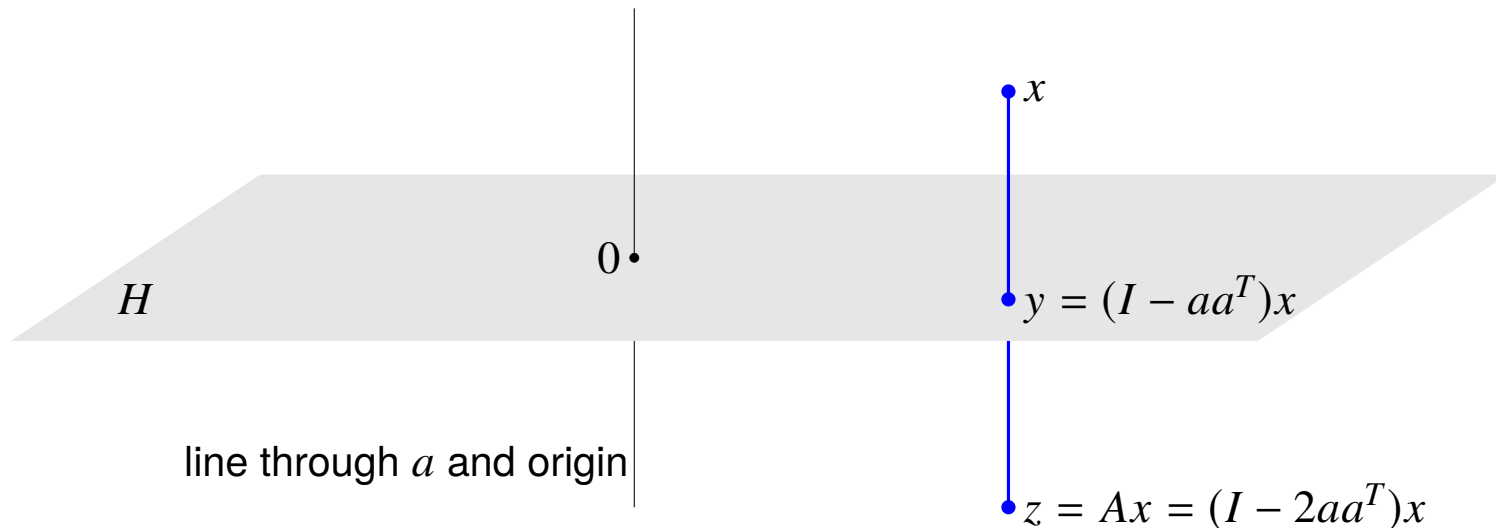
with  $a$  a unit-norm vector ( $\|a\| = 1$ )

## Properties

- a reflector matrix is symmetric
- a reflector matrix is orthogonal

$$A^T A = (I - 2aa^T)(I - 2aa^T) = I - 4aa^T + 4aa^T aa^T = I$$

# Geometrical interpretation of reflector



- $H = \{u \mid a^T u = 0\}$  is the (hyper-)plane of vectors orthogonal to  $a$
- if  $\|a\| = 1$ , the projection of  $x$  on  $H$  is given by

$$y = x - (a^T x)a = x - a(a^T x) = (I - aa^T)x$$

(see next page)

- reflection of  $x$  through the hyperplane is given by product with reflector:

$$z = y + (y - x) = (I - 2aa^T)x$$

## Exercise

suppose  $\|a\| = 1$ ; show that the projection of  $x$  on  $H = \{u \mid a^T u = 0\}$  is

$$y = x - (a^T x)a$$

- we verify that  $y \in H$ :

$$a^T y = a^T (x - a(a^T x)) = a^T x - (a^T a)(a^T x) = a^T x - a^T x = 0$$

- now consider any  $z \in H$  with  $z \neq y$  and show that  $\|x - z\| > \|x - y\|$ :

$$\begin{aligned} \|x - z\|^2 &= \|x - y + y - z\|^2 \\ &= \|x - y\|^2 + 2(x - y)^T(y - z) + \|y - z\|^2 \\ &= \|x - y\|^2 + 2(a^T x)a^T(y - z) + \|y - z\|^2 \\ &= \|x - y\|^2 + \|y - z\|^2 \quad (\text{because } a^T y = a^T z = 0) \\ &> \|x - y\|^2 \end{aligned}$$

## Product of orthogonal matrices

if  $A_1, \dots, A_k$  are orthogonal matrices and of equal size, then the product

$$A = A_1 A_2 \cdots A_k$$

is orthogonal:

$$\begin{aligned} A^T A &= (A_1 A_2 \cdots A_k)^T (A_1 A_2 \cdots A_k) \\ &= A_k^T \cdots A_2^T A_1^T A_1 A_2 \cdots A_k \\ &= I \end{aligned}$$

# Linear equation with orthogonal matrix

linear equation with orthogonal coefficient matrix  $A$  of size  $n \times n$

$$Ax = b$$

solution is

$$x = A^{-1}b = A^T b$$

- can be computed in  $2n^2$  flops by matrix-vector multiplication
- cost is less than order  $n^2$  if  $A$  has special properties; for example,

permutation matrix:	0 flops
reflector (given $a$ ):	order $n$ flops
plane rotation:	order 1 flops

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- complex matrices with orthonormal columns



## Tall matrix with orthonormal columns

suppose  $A \in \mathbf{R}^{m \times n}$  is tall ( $m > n$ ) and has orthonormal columns

- $A^T$  is a left inverse of  $A$ :

$$A^T A = I$$

- $A$  has no right inverse; in particular

$$AA^T \neq I$$

on the next pages, we give a geometric interpretation to the matrix  $AA^T$

# Range

- the *span* of a collection of vectors is the set of all their linear combinations:

$$\text{span}(a_1, a_2, \dots, a_n) = \{x_1 a_1 + x_2 a_2 + \dots + x_n a_n \mid x \in \mathbf{R}^n\}$$

- the *range* of a matrix  $A \in \mathbf{R}^{m \times n}$  is the span of its column vectors:

$$\text{range}(A) = \{Ax \mid x \in \mathbf{R}^n\}$$

## Example

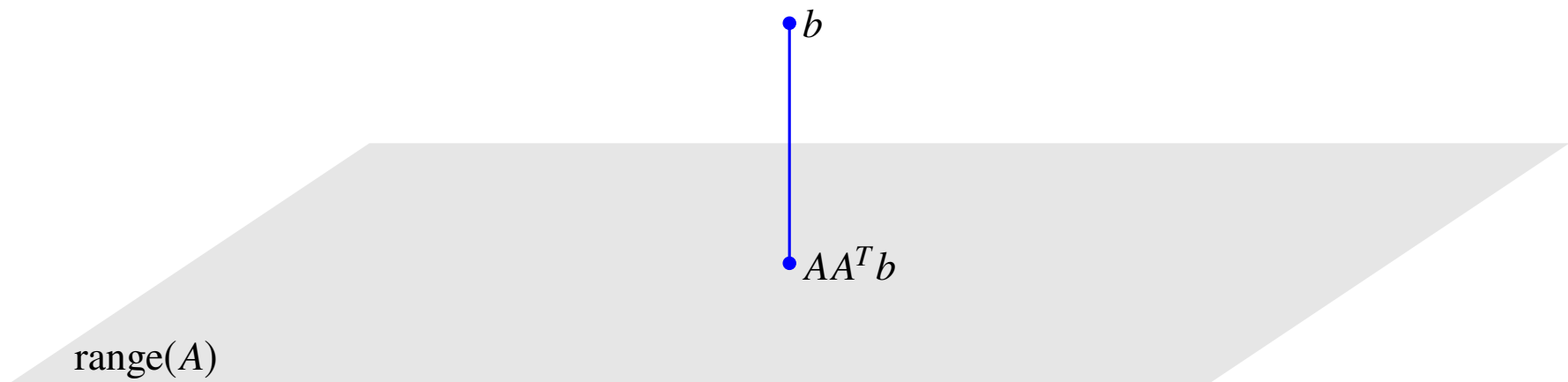
$$\text{range}\left(\begin{bmatrix} 1 & 0 \\ 1 & 2 \\ 0 & -1 \end{bmatrix}\right) = \left\{ \left[ \begin{array}{c} x_1 \\ x_1 + 2x_2 \\ -x_2 \end{array} \right] \mid x_1, x_2 \in \mathbf{R} \right\}$$

# Projection on range of matrix with orthonormal columns

suppose  $A \in \mathbf{R}^{m \times n}$  has orthonormal columns; we show that the vector

$$AA^T b$$

is the orthogonal projection of an  $m$ -vector  $b$  on  $\text{range}(A)$



- $\hat{x} = A^T b$  satisfies  $\|A\hat{x} - b\| < \|Ax - b\|$  for all  $x \neq \hat{x}$
- this extends the result on page 2.12 (where  $A = (1/\|a\|)a$ )

## Proof

the squared distance of  $b$  to an arbitrary point  $Ax$  in  $\text{range}(A)$  is

$$\begin{aligned}\|Ax - b\|^2 &= \|A(x - \hat{x}) + A\hat{x} - b\|^2 && \text{(where } \hat{x} = A^T b\text{)} \\ &= \|A(x - \hat{x})\|^2 + \|A\hat{x} - b\|^2 + 2(x - \hat{x})^T A^T (A\hat{x} - b) \\ &= \|A(x - \hat{x})\|^2 + \|A\hat{x} - b\|^2 \\ &= \|x - \hat{x}\|^2 + \|A\hat{x} - b\|^2 \\ &\geq \|A\hat{x} - b\|^2\end{aligned}$$

with equality only if  $x = \hat{x}$

- line 3 follows because  $A^T(A\hat{x} - b) = \hat{x} - A^T b = 0$
- line 4 follows from  $A^T A = I$

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# Gram matrix

$A \in \mathbb{C}^{m \times n}$  has orthonormal columns if its Gram matrix is the identity matrix:

$$\begin{aligned} A^H A &= \begin{bmatrix} a_1 & a_2 & \cdots & a_n \end{bmatrix}^H \begin{bmatrix} a_1 & a_2 & \cdots & a_n \end{bmatrix} \\ &= \begin{bmatrix} a_1^H a_1 & a_1^H a_2 & \cdots & a_1^H a_n \\ a_2^H a_1 & a_2^H a_2 & \cdots & a_2^H a_n \\ \vdots & \vdots & \ddots & \vdots \\ a_n^H a_1 & a_n^H a_2 & \cdots & a_n^H a_n \end{bmatrix} \\ &= \begin{bmatrix} 1 & 0 & \cdots & 0 \\ 0 & 1 & \cdots & 0 \\ \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & \cdots & 1 \end{bmatrix} \end{aligned}$$

- columns have unit norm:  $\|a_i\|^2 = a_i^H a_i = 1$
- columns are mutually orthogonal:  $a_i^H a_j = 0$  for  $i \neq j$

# Unitary matrix

## Unitary matrix

a *square* complex matrix with orthonormal columns is called *unitary*

## Inverse

$$\left. \begin{array}{l} A^H A = I \\ A \text{ is square} \end{array} \right\} \implies A A^H = I$$

- a unitary matrix is nonsingular with inverse  $A^H$
- if  $A$  is unitary, then  $A^H$  is unitary

# Discrete Fourier transform matrix

recall definition from page 3.37 (with  $\omega = e^{2\pi j/n}$  and  $j = \sqrt{-1}$ )

$$W = \begin{bmatrix} 1 & 1 & 1 & \dots & 1 \\ 1 & \omega^{-1} & \omega^{-2} & \dots & \omega^{-(n-1)} \\ 1 & \omega^{-2} & \omega^{-4} & \dots & \omega^{-2(n-1)} \\ \vdots & \vdots & \vdots & & \vdots \\ 1 & \omega^{-(n-1)} & \omega^{-2(n-1)} & \dots & \omega^{-(n-1)(n-1)} \end{bmatrix}$$

the matrix  $(1/\sqrt{n})W$  is unitary (proof on next page):

$$\frac{1}{n}W^H W = \frac{1}{n}W W^H = I$$

- inverse of  $W$  is  $W^{-1} = (1/n)W^H$
- inverse discrete Fourier transform of  $n$ -vector  $x$  is  $W^{-1}x = (1/n)W^H x$



## Gram matrix of DFT matrix

we show that  $W^H W = nI$

- conjugate transpose of  $W$  is

$$W^H = \begin{bmatrix} 1 & 1 & 1 & \dots & 1 \\ 1 & \omega & \omega^2 & \dots & \omega^{n-1} \\ 1 & \omega^2 & \omega^4 & \dots & \omega^{2(n-1)} \\ \vdots & \vdots & \vdots & & \vdots \\ 1 & \omega^{n-1} & \omega^{2(n-1)} & \dots & \omega^{(n-1)(n-1)} \end{bmatrix}$$

- $i, j$  element of Gram matrix is

$$(W^H W)_{ij} = 1 + \omega^{i-j} + \omega^{2(i-j)} + \dots + \omega^{(n-1)(i-j)}$$

$$(W^H W)_{ii} = n, \quad (W^H W)_{ij} = \frac{\omega^{n(i-j)} - 1}{\omega^{i-j} - 1} = 0 \quad \text{if } i \neq j$$

(last step follows from  $\omega^n = 1$ )