6. Geometric applications

- localization from multiple camera views
- orthogonal Procrustes problem and polar decomposition
- fitting affine sets to points
- linear discriminant analysis

Introduction

applications in this lecture use matrix methods to solve problems in geometry

- $m \times n$ matrix is interpreted as collection of m points in \mathbb{R}^n or n points in \mathbb{R}^m
- $m \times n$ matrices parametrize affine functions f(x) = Ax + b from \mathbb{R}^n to \mathbb{R}^m
- $m \times n$ matrices parametrize affine sets $\{x \mid Ax = b\}$ in \mathbb{R}^n

Multiple view geometry

- *n* objects at positions $x_j \in \mathbf{R}^3$, j = 1, ..., n, are viewed by *l* cameras
- $y_{ij} \in \mathbf{R}^2$ is the location of object *j* in the image acquired by camera *i*
- each camera is modeled as an affine mapping:

$$y_{ij} = P_i x_j + q_i, \quad i = 1, \dots, l, \quad j = 1, \dots, n$$

define a $2l \times n$ matrix with the observations y_{ij} :

$$Y = \begin{bmatrix} y_{11} & y_{12} & \cdots & y_{1n} \\ y_{21} & y_{22} & \cdots & y_{2n} \\ \vdots & \vdots & & \vdots \\ y_{l1} & y_{l2} & \cdots & y_{ln} \end{bmatrix} = \begin{bmatrix} P_1 & q_1 \\ P_2 & q_2 \\ \vdots \\ P_l & q_l \end{bmatrix} \begin{bmatrix} x_1 & x_2 & \cdots & x_n \\ 1 & 1 & \cdots & 1 \end{bmatrix}$$

- 2nd equality assumes noise-free observations and perfectly affine cameras
- the goal is to estimate the positions x_j and the camera models P_i , q_i

Factorization algorithm

minimize Frobenius norm of error between model predictions and observations Y

minimize $|| PX + q\mathbf{1}^T - Y ||_F^2$

• *P* is $2l \times 3$ matrix and *q* is 2l-vector with the *l* camera models:

$$P = \begin{bmatrix} P_1 \\ \vdots \\ P_l \end{bmatrix}, \qquad q = \begin{bmatrix} q_1 \\ \vdots \\ q_l \end{bmatrix}$$

- variables are the $3 \times n$ position matrix $X = [x_1 \cdots x_n]$ and camera models *P*, *q*
- variable q can be eliminated: least squares estimate is $q = (1/n)(Y PX)\mathbf{1}$
- substituting expression for optimal q gives

minimize $||PX_c - Y_c||_F^2$ subject to $X_c \mathbf{1} = 0$

here $Y_c = Y(I - (1/n)\mathbf{1}\mathbf{1}^T)$ and the variable is $X_c = X(I - (1/n)\mathbf{1}\mathbf{1}^T)$

Geometric applications

Factorization algorithm

minimize $||PX_c - Y_c||_F^2$ subject to $X_c \mathbf{1} = 0$

with variables *P* (a $2l \times 3$ matrix) and X_c (a $3 \times 2n$ matrix)

• the solution follows from an SVD of Y_c :

$$Y_{\rm c} = \sum_{i=1}^{\min\{2l,n\}} \sigma_i u_i v_i^T$$

• (assuming $rank(Y_c) \ge 3$) truncate SVD after 3 terms and define:

$$P = \begin{bmatrix} \sigma_1 u_1 & \sigma_2 u_2 & \sigma_3 u_3 \end{bmatrix}, \qquad X_c = \begin{bmatrix} v_1 & v_2 & v_3 \end{bmatrix}^T$$

- vectors v_1 , v_2 , v_3 are in the row space of Y_c , hence orthogonal to 1, so $X_c 1 = 0$
- solution is not unique, since $PX_c = (PT)(T^{-1}X_c)$ for any nonsingular *T*
- this ambiguity corresponds to the choice of coordinate system in \mathbf{R}^3

References

 Carlo Tomasi and Takeo Kanade, Shape and motion from image streams under orthography: A factorization approach, International Journal of Computer Vision (1992).

the original paper on the factorization method

• Takeo Kanade and Daniel D. Morris, *Factorization methods for structure from motion*, Phil. Trans. R. Soc. of Lond. A (1998).

a more recent survey of the factorization method and extensions

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Orthogonal Procrustes problem

given $m \times n$ matrices A, B, solve the optimization problem

minimize
$$||AX - B||_F^2$$

subject to $X^T X = I$ (1)

the variable is an $n \times n$ matrix X

- a matrix least squares problem with constraint that X is orthogonal
- rows of *B* are approximated by orthogonal linear function applied to rows of *A*

Solution: $X = UV^T$ with U, V from an SVD of the $n \times n$ matrix $A^T B = U\Sigma V^T$

Solution of orthogonal Procrustes problem

• the problem is equivalent to maximizing trace($B^T A X$) over orthogonal X:

$$||AX - B||_F^2 = \operatorname{trace}((AX - B)(AX - B)^T)$$

= $\operatorname{trace}(AXX^TA^T) + \operatorname{trace}(BB^T) - 2\operatorname{trace}(AXB^T)$
= $||A||_F^2 + ||B||_F^2 - 2\operatorname{trace}(B^TAX)$

• compute $n \times n$ SVD $A^T B = U \Sigma V^T$ and make change of variables $Y = U^T X V$:

maximize trace
$$(\Sigma Y) = \sum_{i=1}^{n} \sigma_i Y_{ii}$$

subject to $Y^T Y = I$ (2)

• if *Y* is orthogonal, then $|Y_{ii}| \le 1$ and trace $(\Sigma Y) \le \sum_{i=1}^{n} \sigma_i$:

$$1 = (Y^T Y)_{ii} = Y_{ii}^2 + \sum_{j \neq i} Y_{ji}^2 \ge Y_{ii}^2$$

• hence Y = I is optimal for (2) and $X = UYV^T = UV^T$ is optimal for (1)

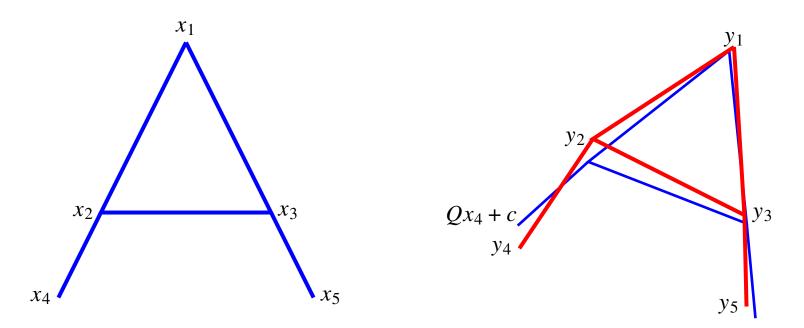
Geometric applications

Application

given two sets of points x_1, \ldots, x_m and y_1, \ldots, y_m in \mathbb{R}^n , solve the problem

minimize $\sum_{i=1}^{m} \|Qx_i + c - y_i\|^2$
subject to $Q^TQ = I$

- the variables are an $n \times n$ matrix Q and n-vector c
- *Q* and *c* define a shape-preserving affine mapping f(x) = Qx + c



Solution

the problem is equivalent to an orthogonal Procrustes problem

• for given Q, optimal c is

$$c = \frac{1}{m} \sum_{i=1}^{m} (y_i - Qx_i)$$

• substitute expression for optimal *c* in the cost function:

$$\sum_{i=1}^{m} \|Qx_i + c - y_i\|^2 = \sum_{i=1}^{m} \|Q\tilde{x}_i - \tilde{y}_i\|^2 = \|Q\tilde{X} - \tilde{Y}\|_F^2$$

where $\tilde{X} = [\tilde{x}_1 \cdots \tilde{x}_m]$, $\tilde{Y} = [\tilde{y}_1 \cdots \tilde{y}_m]$, and \tilde{x}_i , \tilde{y}_i are the centered points

$$\tilde{x}_i = x_i - \frac{1}{m} \sum_{j=1}^m x_j, \qquad \tilde{y}_i = y_i - \frac{1}{m} \sum_{j=1}^m y_j,$$

• optimal Q minimizes $||Q\tilde{X} - \tilde{Y}||_F^2 = ||\tilde{X}^T Q^T - \tilde{Y}^T||_F^2$ over orthogonal matrices

Geometric applications

Polar decomposition

every $m \times n$ matrix A with $m \ge n$ can be factorized as

A = QH

- Q is $m \times n$ with orthonormal columns ($Q^T Q = I$)
- *H* is $n \times n$, symmetric, and positive semidefinite
- called *polar decomposition* (after the polar representation of complex numbers)

Proof: from (reduced) SVD $A = U\Sigma V^T$

- *U* is $m \times n$ with orthonormal columns, Σ is $n \times n$, *V* is $n \times n$ and orthogonal
- write SVD in the form of the polar decomposition:

 $A = U\Sigma V^T = (UV^T)(V\Sigma V^T) = QH$ where $Q = UV^T$ and $H = V\Sigma V^T$

- Q has orthonormal columns because $Q^T Q = V U^T U V^T = V V^T = I$
- *H* is symmetric, positive semidefinite, with eigenvalues $\sigma_1, \ldots, \sigma_n$

Applications

Orthogonal Procrustes problem

minimize $||AX - B||_F^2$ subject to $X^TX = I$

- *A*, *B* are matrices of the same dimensions
- X is square and constrained to be orthogonal
- from page 6.7, solution X is the Q-factor in polar decomposition $A^T B = Q H$

Nearest matrix with orthonormal columns

minimize $||X - B||_F^2$ subject to $X^T X = I$

- *B* is an $m \times n$ matrix with $m \ge n$
- X is $m \times n$ and constrained to have orthonormal columns
- optimal *X* is Q-factor in polar decomposition of *B* (proof on next page)

Proof

• the problem is equivalent to maximizing trace($B^T X$) subject to $X^T X = I$:

$$||X - B||_F^2 = \operatorname{trace}(X^T X) + \operatorname{trace}(B^T B) - 2\operatorname{trace}(B^T X)$$
$$= n + ||B||_F^2 - 2\operatorname{trace}(B^T X)$$

• consider full and reduced SVDs of B

$$B = U\Sigma V^{T} = \begin{bmatrix} U_{1} & U_{2} \end{bmatrix} \begin{bmatrix} \Sigma_{1} \\ 0 \end{bmatrix} V^{T} = U_{1}\Sigma_{1}V^{T}$$

(where U is $m \times m$ and U_1 is $m \times n$)

• make change of variables $Y = U^T X V$, where Y is $m \times n$:

maximize trace
$$(\Sigma^T Y) = \sum_{i=1}^n \sigma_i Y_{ii}$$

subject to $Y^T Y = I$

• optimal *Y* and *X* are

$$Y = \begin{bmatrix} I \\ 0 \end{bmatrix}, \qquad \qquad X = UYV^T = U_1V^T$$

Exercise

suppose *A*, *B* are $m \times n$ matrices that satisfy

$$AA^T = BB^T$$

we show that B = AX for some orthogonal matrix X

• show that A and B have SVDs of the form

$$A = U\Sigma V_1^T, \qquad B = U\Sigma V_2^T$$

(these are full SVDs, *i.e.*, with *U*, *V*₁, *V*₂ square and orthogonal)

• show that $A^T B$ has a polar decomposition

$$A^T B = Q H$$
 where $Q = V_1 V_2^T$ and $H = V_2 \Sigma^T \Sigma V_2^T$

• show that B = AX for X = Q

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Affine set

a subset S of \mathbf{R}^n is *affine* if

 $\alpha x + \beta y \in \mathcal{S}$

for all vectors $x, y \in S$ and all scalars α, β with $\alpha + \beta = 1$

- affine combinations of elements of ${\cal S}$ are in ${\cal S}$
- if $x \neq y$ are two points in S, then the entire line through x, y is in S

Examples

- a subspace \mathcal{V} is an affine set: if $x, y \in \mathcal{V}$ then $\alpha x + \beta y \in \mathcal{V}$ for all α, β
- subspace plus vector: $\{x + a \mid x \in \mathcal{V}\}$ where \mathcal{V} is a subspace and a a vector
- solution set of linear equation $\{x \mid Ax = b\}$
- the empty set is affine (but not a subspace)

Parallel subspace

suppose S is a nonempty affine set, x_0 is a point in S, and define

 $\mathcal{V} = \{x - x_0 \mid x \in \mathcal{S}\}$

• \mathcal{V} is a subspace: if $x \in \mathcal{V}$, $y \in \mathcal{V}$, then $x + x_0 \in \mathcal{S}$, $y + x_0 \in \mathcal{S}$, and

$$\alpha x + \beta y + x_0 = \alpha (x + x_0) + \beta (y + x_0) + (1 - \alpha - \beta) x_0 \in \mathcal{S} \quad \text{for all } \alpha, \beta$$

(right-hand side is affine combination of 3 points $x + x_0$, $y + x_0$, and x_0 in S)

• \mathcal{V} does not depend on the choice of $x_0 \in \mathcal{S}$: if $x + x_0 \in \mathcal{S}$ and $y_0 \in \mathcal{S}$, then

$$x + y_0 = (x + x_0) - x_0 + y_0 \in S$$

(right-hand side is affine combination of 3 points $x + x_0$, x_0 , y_0 in S)

• the dimension of $\mathcal S$ is defined as the dimension of the parallel subspace $\mathcal V$

Range representation

every nonempty affine set $S \subseteq \mathbf{R}^m$ can be represented as

 $\mathcal{S} = \{Ax + b \mid x \in \mathbf{R}^n\}$

- b is any vector in S
- *A* is any matrix with range equal to the parallel subspace: S = range(A) + b
- $\dim(\mathcal{S}) = \operatorname{rank}(A)$

Nullspace representation

every affine set $S \subseteq \mathbf{R}^n$ (including the empty set) can be represented as

$$\mathcal{S} = \{ x \in \mathbf{R}^n \mid Ax = b \}$$

for a nonempty affine set S:

- $b = Ax_0$ where x_0 is any vector in S
- *A* is any matrix with nullspace equal to the parallel subspace: $S = \text{null}(A) + x_0$
- $\dim(\mathcal{S}) = \operatorname{rank}(A) n$

the empty set is the solution set of an inconsistent equation (*e.g.*, A = 0, $b \neq 0$)

Distance to affine set

suppose S is the affine set $S = \{y \mid Ay = b\}$

Projection: projection of x on S is the solution y of the "least-distance" problem

 $\begin{array}{ll} \text{minimize} & \|y - x\| \\ \text{subject to} & Ay = b \end{array}$

- if *A* has linearly independent rows, $y = x + A^{\dagger}(b Ax)$
- if *A* has orthonormal rows, $y = x + A^T(b Ax)$

Distance: we denote the distance of *x* to *S* by d(x, S)

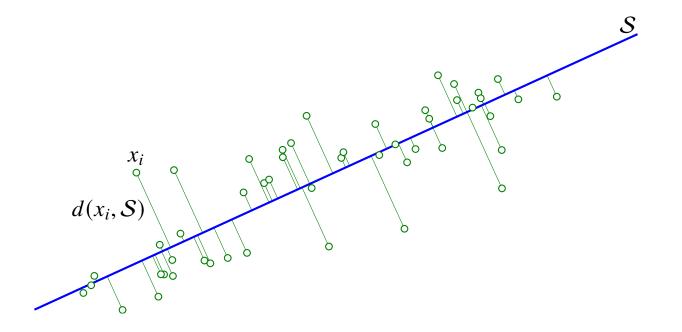
- if *A* has linearly independent rows, $d(x, S) = ||A^{\dagger}(Ax b)||$
- if *A* has orthonormal rows, d(x, S) = ||Ax b||

Least squares fit of affine set to points

fit an affine set S of specified dimension k to N points x_1, \ldots, x_N in \mathbb{R}^n :

minimize
$$\sum_{i=1}^{N} d(x_i, \mathcal{S})^2$$

Example: k = 1, N = 50, n = 2



Least squares fit of affine set to points

use nullspace representation $S = \{x \mid Ax = b\}$, where A has orthonormal rows:

minimize
$$\sum_{i=1}^{N} ||Ax_i - b||^2$$

subject to $AA^T = I$

the variables are the $m \times n$ matrix A and m-vector b, where m = n - k

Algorithm (assuming $m \le n \le N$):

- compute center $\bar{x} = (1/N)(x_1 + \dots + x_N)$
- rows of optimal A are the last m left singular vectors of matrix of centered points

$$X = \begin{bmatrix} x_1 - \bar{x} & x_2 - \bar{x} & \cdots & x_N - \bar{x} \end{bmatrix}$$

• optimal *b* is $b = A\bar{x}$

we derive this solution on the next page

Least squares fit of affine set to points

- for given *A*, the optimal *b* is the average $(1/N)A(x_1 + \cdots + x_N) = A\bar{x}$
- eliminating *b* reduces the problem to an optimization over $m \times n$ variable *A*

minimize
$$||AX||_F^2$$

subject to $AA^T = I$

• denote singular values and left singular vectors of $n \times N$ matrix X by

$$\sigma_1 \geq \cdots \geq \sigma_n, \qquad u_1, \ldots, u_n$$

• from page 4.28, singular values $\tau_1 \ge \cdots \ge \tau_m$ of the $m \times N$ matrix AX satisfy

$$\tau_1 \ge \sigma_{n-m+1}, \qquad \tau_2 \ge \sigma_{n-m+2}, \qquad \dots, \qquad \tau_{m-1} \ge \sigma_{n-1}, \qquad \tau_m \ge \sigma_n$$

all inequalities are equalities if $A = [u_{n-m+1} \cdots u_n]^T$

• this choice of *A* also minimizes

$$||AX||_F^2 = \tau_1^2 + \dots + \tau_m^2$$

k-means clustering with affine sets

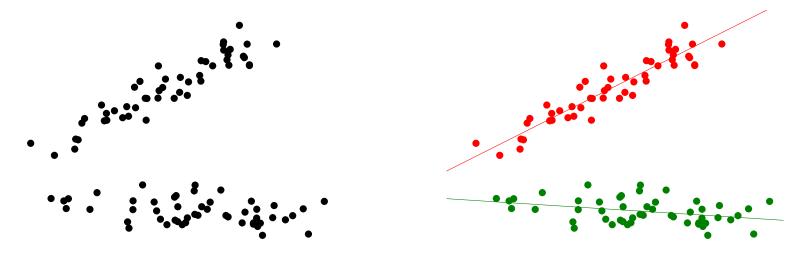
partition N points x_1, \ldots, x_N in k classes

- in the k-means algorithm, clusters are represented by representative vectors s_j
- the *k*-means algorithm is a heuristic for minimizing the clustering objective

$$J^{\text{clust}} = \frac{1}{N} \sum_{i=1}^{N} ||x_i - s_{j_i}||^2 \qquad (j_i \text{ is the index of the cluster that point } i \text{ is assigned to})$$

by alternating minimization over assignment and over representatives

as an extension, we can use affine sets as representatives



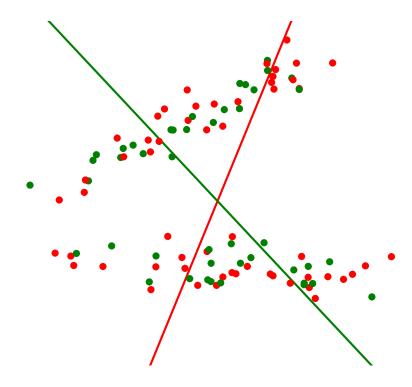
k-means clustering with affine sets

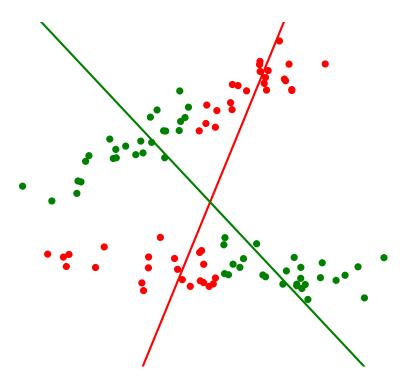
- represent the k clusters by affine sets S_1, \ldots, S_k of specified dimension
- use the *k*-means alternating minimization heuristic to minimize the objective

$$J^{\text{clust}} = \frac{1}{N} \sum_{i=1}^{N} d(x_i, S_{j_i})^2 \quad (j_i \text{ is the index of the cluster that point } i \text{ is assigned to})$$

- to update partition we assign each point x_i to nearest representative
- to update each group representative S_j we fit affine set to points in group j
- standard *k*-means is a special case with affine sets of dimension zero

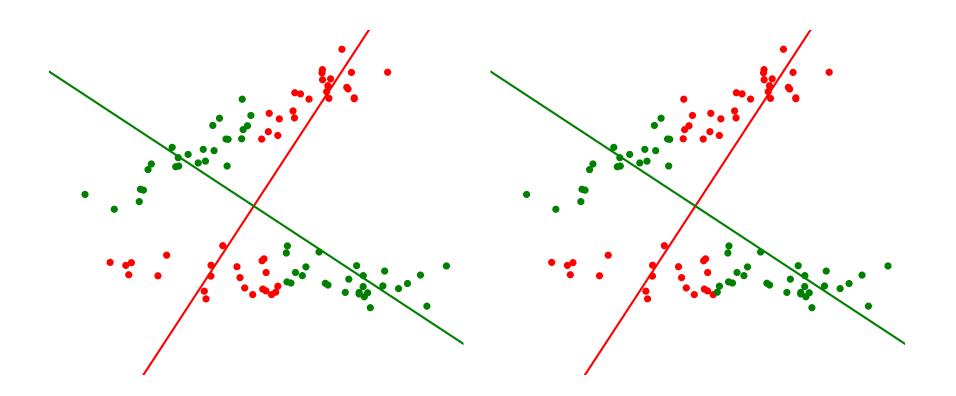
we start with a random initial assignment



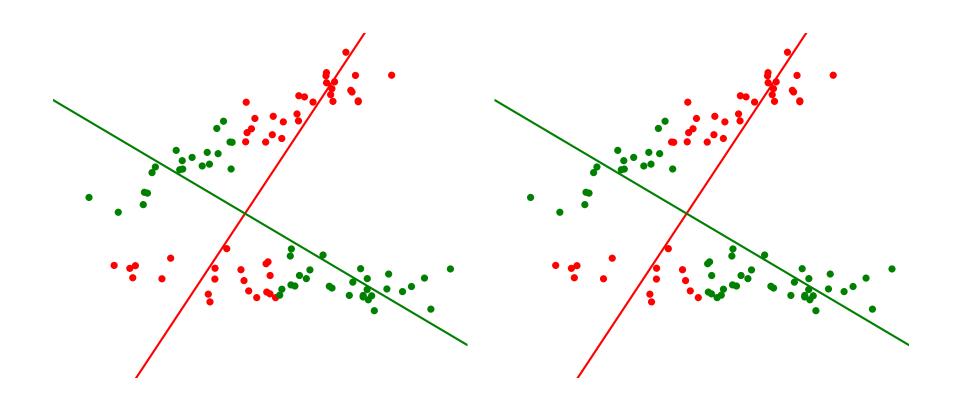


fit representatives to groups

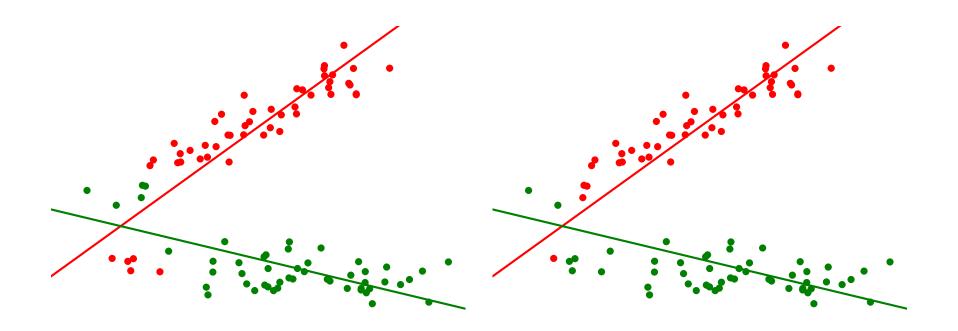
update assignment



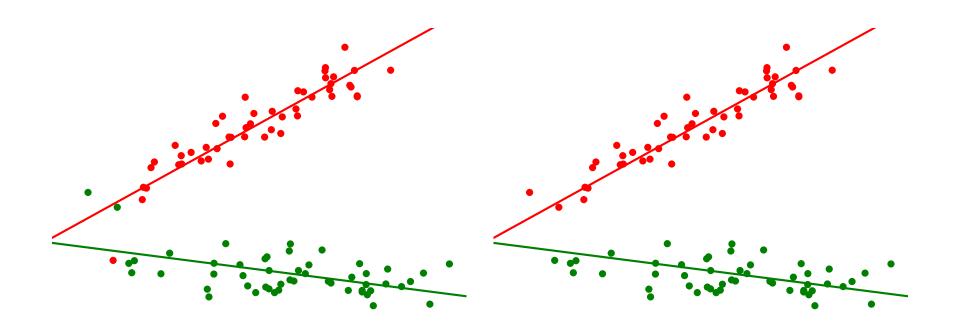
fit representatives to groups



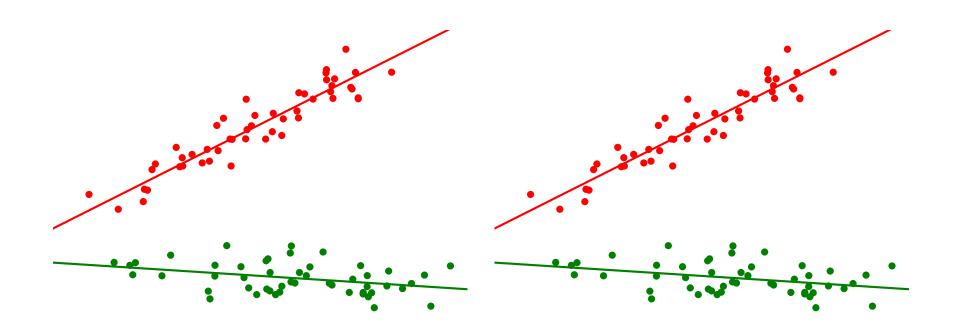
fit representatives to groups



fit representatives to groups



fit representatives to groups



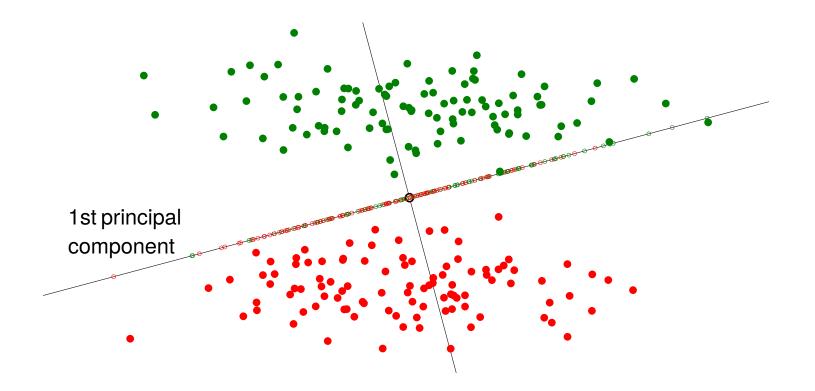
fit representatives to groups

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Motivation

principal components are not necessarily good features for classification



- the two sets of points (large dots) are linearly separable
- their projections on the 1st principal component direction (small circles) are not

Classification problem

we are given a training set with examples of K classes

- C_k : set of examples for class k
- N_k : number of examples for class k
- *C*: set of all training examples $C = C_1 \cup \cdots \cup C_K$
- N: total number of training examples $N = N_1 + \cdots + N_K$
- \bar{x}_k denotes the mean for class k, \bar{x} denotes the mean for the entire set:

$$\bar{x}_k = \frac{1}{N_k} \sum_{x \in C_k} x, \qquad \bar{x} = \frac{1}{N} \sum_{x \in C} x = \frac{1}{N} (N_1 \bar{x}_1 + \dots + N_K \bar{x}_k)$$

• *S_k* is the covariance matrix for class *k*:

$$S_{k} = \frac{1}{N_{k}} \sum_{x \in C_{k}} (x - \bar{x}_{k}) (x - \bar{x}_{k})^{T} = \frac{1}{N_{k}} \sum_{x \in C_{k}} x x^{T} - \bar{x}_{k} \bar{x}_{k}^{T}$$

• *S* is the covariance matrix for the entire set:

$$S = \frac{1}{N} \sum_{x \in C} (x - \bar{x}) (x - \bar{x})^T = \frac{1}{N} \sum_{x \in C} x x^T - \bar{x} \bar{x}^T$$

Principal components

the principal component directions are the eigenvectors of the covariance matrix

$$S = \sum_{i=1}^{n} \lambda_i v_i v_i^T$$

• principal component directions can be defined recursively: v_k solves

maximize
$$x^T S x$$

subject to $||x|| = 1$
 $v_i^T x = 0$ for $i = 1, ..., k - 1$

• max-min characterization: the matrix of first k eigenvectors $[v_1 \cdots v_k]$ solves

maximize
$$\lambda_{\min}(X^T S X)$$

subject to $X^T X = I_k$

PCA does not distinguish between variance within and between classes

Geometric applications

Within-class and between-class covariance

the covariance of the entire set can be written as a sum of two terms

 $S = S_{\rm w} + S_{\rm b}$

Within-class covariance

$$S_{w} = \sum_{k=1}^{K} \frac{N_{k}}{N} S_{k} = \frac{1}{N} (\sum_{x \in C} x x^{T} - \sum_{k=1}^{K} N_{k} \bar{x}_{k} \bar{x}_{k}^{T})$$

- $S_{\rm w}$ is the weighted average of the class covariance matrices S_k
- describes the variability of points within the same class

Between-class covariance

$$S_{b} = \frac{1}{N} \sum_{k=1}^{K} N_{k} (\bar{x}_{k} - \bar{x}) (\bar{x}_{k} - \bar{x})^{T} = \frac{1}{N} \sum_{k=1}^{K} N_{k} \bar{x}_{k} \bar{x}_{k}^{T} - \bar{x} \bar{x}^{T}$$

- *S*_b is the covariance matrix of the class means (weighted by class size)
- describes the variability between classes

Geometric applications

Linear discriminant analysis (LDA)

- good directions for classification make $v^T S_b v$ large while keeping $v^T S_w v$ small
- instead of maximizing $(v^T S v)/(v^T v)$ as in PCA, it is better to maximize

$$\frac{v^T S_{\rm b} v}{v^T S_{\rm w} v}$$

LDA directions: a sequence of vectors v_1, v_2, \ldots

• first direction v_1 maximizes $(x^T S_b x)/(x^T S_w x)$ or, equivalently, solves

maximize $x^T S_b x$ subject to $x^T S_w x = 1$

• other directions are defined recursively: v_k is the solution x of

maximize
$$x^T S_b x$$

subject to $x^T S_w x = 1$
 $v_i^T S_w x = 0$ for $i = 1, ..., k - 1$

Computation via eigendecomposition

the *k*th LDA direction v_k is the solution *x* of

maximize
$$x^T S_b x$$

subject to $x^T S_W x = 1$
 $v_i^T S_W x = 0$ for $i = 1, ..., k - 1$

we assume S_w has full rank (is positive definite)

- compute Cholesky factorization $S_{w} = R^{T}R$
- make a change of variables y = Rx:

maximize
$$y^T (R^{-T}S_bR^{-1})y$$

subject to $y^T y = 1$
 $v_i^T R^T y = 0$ for $i = 1, ..., k - 1$

the vectors $w_k = Rv_k$ are the eigenvectors of $R^{-T}S_bR^{-1}$

Generalized eigenvectors

suppose *A* and *B* are symmetric, and *B* is positive definite

• nonzero x is a generalized eigenvector of A, B, with generalized eigenvalue λ , if

$$Ax = \lambda Bx$$

• via the Cholesky factorization $B = R^T R$ this can be written as

$$(R^{-T}AR^{-1})(Rx) = \lambda(Rx)$$

- generalized eigenvalues of A, B are eigenvalues of $R^{-T}AR^{-1}$
- x is a generalized eigenvector if and only if Rx is eigenvector of $R^{-T}AR^{-1}$

LDA directions are generalized eigenvectors of $S_{\rm b}$, $S_{\rm w}$

Number of LDA directions

the between-class covariance matrix has rank at most K - 1

$$S_{b} = \frac{1}{N} \sum_{k=1}^{K} N_{k} (\bar{x}_{k} - \bar{x}) (\bar{x}_{k} - \bar{x})^{T} = \frac{1}{N} Y Y^{T}$$

where *Y* is the $n \times K$ matrix

$$Y = \begin{bmatrix} \sqrt{N_1} (\bar{x}_1 - \bar{x})^T \\ \vdots \\ \sqrt{N_K} (\bar{x}_K - \bar{x})^T \end{bmatrix}$$

the rank of Y is at most K - 1 because the rows of Y are linearly dependent:

$$Y^T \begin{bmatrix} \sqrt{N_1} \\ \vdots \\ \sqrt{N_K} \end{bmatrix} = N_1 \bar{x}_1 + N_2 \bar{x}_2 + \dots + N_K \bar{x}_K - (N_1 + \dots + N_K) \bar{x} = 0$$

- therefore $R^{-T}S_bR^{-1}$ has at most K 1 nonzero eigenvalues
- there are at most K 1 LDA directions (other directions are in null(S_b))

LDA for Boolean classification (K = 2)

in the Boolean case, $\bar{x} = (N_1 \bar{x}_1 + N_2 \bar{x}_2)/N$ and

$$S_{b} = \frac{N_{1}}{N}(\bar{x}_{1} - \bar{x})(\bar{x}_{1} - \bar{x})^{T} + \frac{N_{2}}{N}(\bar{x}_{2} - \bar{x})(\bar{x}_{2} - \bar{x})^{T}$$
$$= \frac{2N_{1}N_{2}}{N^{2}}(\bar{x}_{1} - \bar{x}_{2})(\bar{x}_{1} - \bar{x}_{2})^{T}$$

• the LDA direction *v* is defined as the solution *x* of

maximize $x^T S_b x$ subject to $x^T S_w x = 1$

• via the change of variable y = Rx, where $S_w = R^T R$, we find the solution

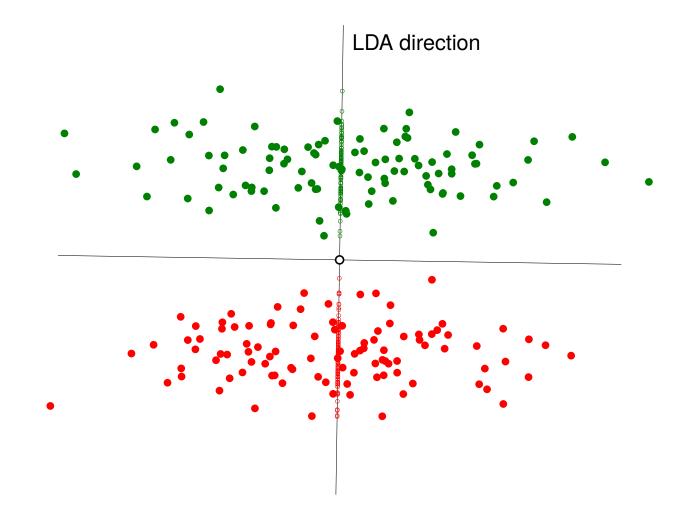
$$y = \frac{R^{-T}(\bar{x}_1 - \bar{x}_2)}{\|R^{-T}(\bar{x}_1 - \bar{x}_2)\|}, \qquad v = R^{-1}y = \frac{S_{\rm w}^{-1}(\bar{x}_1 - \bar{x}_2)}{((\bar{x}_1 - \bar{x}_2)^T S_{\rm w}^{-1}(\bar{x}_1 - \bar{x}_2))^{1/2}}$$

the LDA direction is the direction of $S_{\rm w}^{-1}(\bar{x}_1 - \bar{x}_2)$

Geometric applications

Example

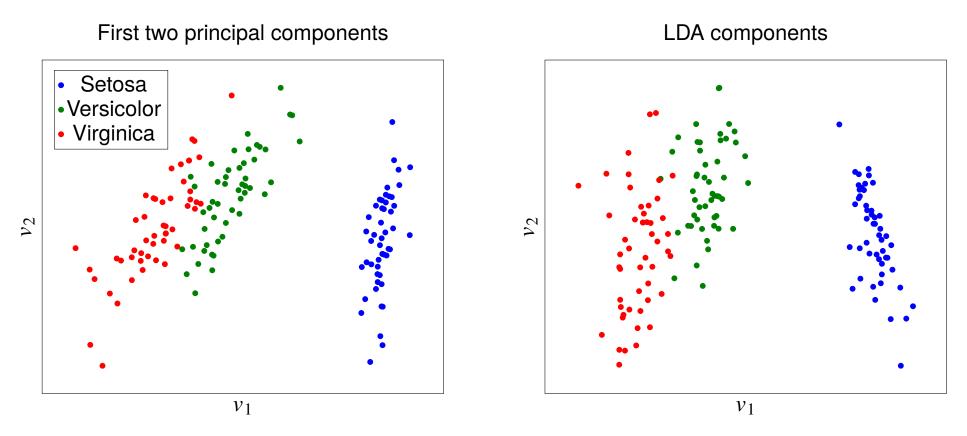
the example of page 6.31



projections on LDA direction (small circles) are separable

Geometric applications

Fisher's Iris flower data set



- 50 examples of each of the three classes, 4 features
- first LDA direction separates the classes better than first PCA direction
- second LDA direction does not add much information
- eigenvalues of $R^{-T}S_bR^{-1}$ are (32.19, 0.29, 0, 0) (see page 6.36)

Reference

 Peter N. Belhumeur, João P. Hespanha, David J. Kriegman, *Eigenfaces vs. Fisherfaces: recognition using class specific linear projection*, IEEE Transactions on Pattern Analysis and Machine Intelligence (1997).

discusses PCA and LDA for face recognition