- norm approximation
- least-norm problems
- regularized approximation
- robust approximation

### Norm approximation

minimize ||Ax - b||

 $(A \in \mathbf{R}^{m \times n} \text{ with } m \ge n, \|\cdot\| \text{ is a norm on } \mathbf{R}^m)$ 

**Interpretations** of solution  $x^* = \operatorname{argmin}_x ||Ax - b||$ 

- geometric:  $Ax^*$  is point in  $\mathcal{R}(A)$  closest to b
- estimation: linear measurement model

y = Ax + v

y are measurements, x is unknown, v is measurement error

given y = b, best guess of x is  $x^*$ 

• optimal design: *x* are design variables (input), *Ax* is result (output)

 $x^{\star}$  is design that best approximates desired result b

# **Examples**

• least-squares approximation ( $\|\cdot\|_2$ ): solution satisfies normal equations

$$A^T A x = A^T b$$

$$(x^{\star} = (A^T A)^{-1} A^T b$$
 if rank  $A = n$ )

• Chebyshev approximation  $(\| \cdot \|_{\infty})$ : can be solved as an LP

 $\begin{array}{ll} \text{minimize} & t\\ \text{subject to} & -t\mathbf{1} \preceq Ax - b \preceq t\mathbf{1} \end{array}$ 

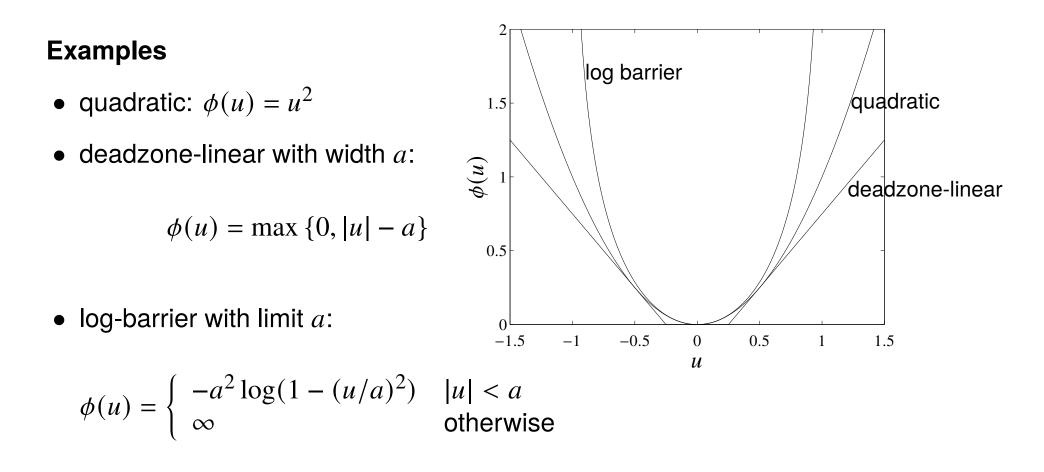
• sum of absolute residuals approximation ( $\|\cdot\|_1$ ): can be solved as an LP

minimize 
$$\mathbf{1}^T y$$
  
subject to  $-y \preceq Ax - b \preceq y$ 

#### **Penalty function approximation**

minimize  $\phi(r_1) + \cdots + \phi(r_m)$ subject to r = Ax - b

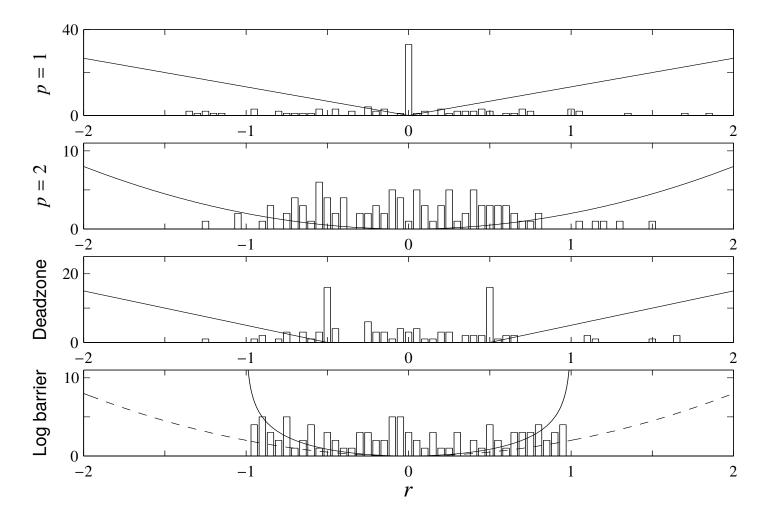
 $(A \in \mathbf{R}^{m \times n}, \phi : \mathbf{R} \to \mathbf{R} \text{ is a convex penalty function})$ 



# Comparison

**Example** (m = 100, n = 30): histogram of residuals for penalties

 $\phi(u) = |u|, \qquad \phi(u) = u^2, \qquad \phi(u) = \max\{0, |u| - a\}, \qquad \phi(u) = -\log(1 - u^2)$ 



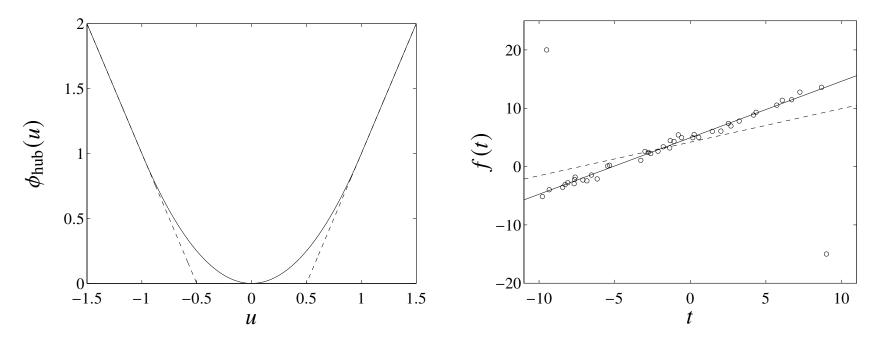
shape of penalty function has large effect on distribution of residuals

# **Huber penalty**

**Huber penalty function** (with parameter *M*)

$$\phi_{\text{hub}}(u) = \begin{cases} u^2 & |u| \le M\\ M(2|u| - M) & |u| > M \end{cases}$$

linear growth for large *u* makes approximation less sensitive to outliers



- left: Huber penalty for M = 1
- right: affine function  $f(t) = \alpha + \beta t$  fitted to 42 points  $t_i$ ,  $y_i$  (circles) using quadratic (dashed) and Huber (solid) penalty

#### Least-norm problems

minimize ||x||subject to Ax = b

 $(A \in \mathbf{R}^{m \times n} \text{ with } m \leq n, \|\cdot\| \text{ is a norm on } \mathbf{R}^n)$ 

**Interpretations** of solution  $x^* = \operatorname{argmin}_{Ax=b} \|x\|$ 

- geometric:  $x^*$  is point in affine set  $\{x \mid Ax = b\}$  with minimum distance to 0
- estimation: b = Ax are (perfect) measurements of x;  $x^*$  is smallest ('most plausible') estimate consistent with measurements
- design: *x* are design variables (inputs); *b* are required results (outputs)

 $x^{\star}$  is smallest ('most efficient') design that satisfies requirements

# **Examples**

least-squares solution of linear equations (|| · ||<sub>2</sub>):
 can be solved via optimality conditions

$$2x + A^T v = 0, \qquad Ax = b$$

• minimum sum of absolute values ( $\|\cdot\|_1$ ): can be solved as an LP

minimize 
$$\mathbf{1}^T y$$
  
subject to  $-y \leq x \leq y$ ,  $Ax = b$ 

tends to produce sparse solution  $x^{\star}$ 

#### **Extension: least-penalty problem**

minimize  $\phi(x_1) + \cdots + \phi(x_n)$ subject to Ax = b

 $\phi: \mathbf{R} \rightarrow \mathbf{R}$  is convex penalty function

# **Regularized approximation**

minimize (w.r.t.  $\mathbf{R}^2_+$ ) (||Ax - b||, ||x||)

 $A \in \mathbf{R}^{m \times n}$ , norms on  $\mathbf{R}^m$  and  $\mathbf{R}^n$  can be different

**Interpretation:** find good approximation  $Ax \approx b$  with small x

- estimation: linear measurement model y = Ax + v, with prior knowledge that ||x|| is small
- optimal design: small x is cheaper or more efficient, or the linear model y = Ax is only valid for small x
- robust approximation: good approximation  $Ax \approx b$  with small x is less sensitive to errors in A than good approximation with large x

### **Scalarized problem**

minimize  $||Ax - b|| + \gamma ||x||$ 

- solution for  $\gamma > 0$  traces out optimal trade-off curve
- other common method: minimize  $||Ax b||^2 + \delta ||x||^2$  with  $\delta > 0$

#### **Tikhonov regularization**

minimize 
$$||Ax - b||_2^2 + \delta ||x||_2^2$$

can be solved as a least-squares problem

minimize 
$$\left\| \begin{bmatrix} A \\ \sqrt{\delta}I \end{bmatrix} x - \begin{bmatrix} b \\ 0 \end{bmatrix} \right\|_{2}^{2}$$

solution  $x^{\star} = (A^T A + \delta I)^{-1} A^T b$ 

# **Optimal input design**

**Linear dynamical system** with impulse response *h*:

$$y(t) = \sum_{\tau=0}^{t} h(\tau)u(t-\tau), \quad t = 0, 1, \dots, N$$

Input design problem: multicriterion problem with 3 objectives

- 1. tracking error with desired output  $y_{des}$ :  $J_{track} = \sum_{t=0}^{N} (y(t) y_{des}(t))^2$
- 2. input magnitude:  $J_{\text{mag}} = \sum_{t=0}^{N} u(t)^2$

3. input variation: 
$$J_{der} = \sum_{t=0}^{N-1} (u(t+1) - u(t))^2$$

track desired output using a small and slowly varying input signal

#### **Regularized least-squares formulation**

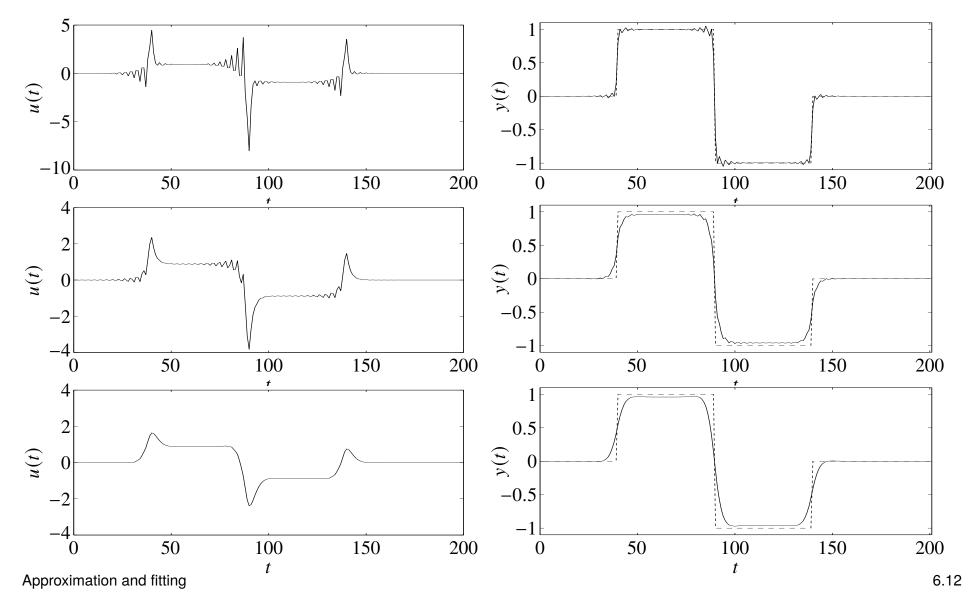
minimize 
$$J_{\text{track}} + \delta J_{\text{der}} + \eta J_{\text{mag}}$$

for fixed  $\delta$ ,  $\eta$ , a least-squares problem in  $u(0), \ldots, u(N)$ 

# Example

3 solutions on optimal trade-off surface

(top)  $\delta = 0$ , small  $\eta$ ; (middle)  $\delta = 0$ , larger  $\eta$ ; (bottom) large  $\delta$ 



### **Signal reconstruction**

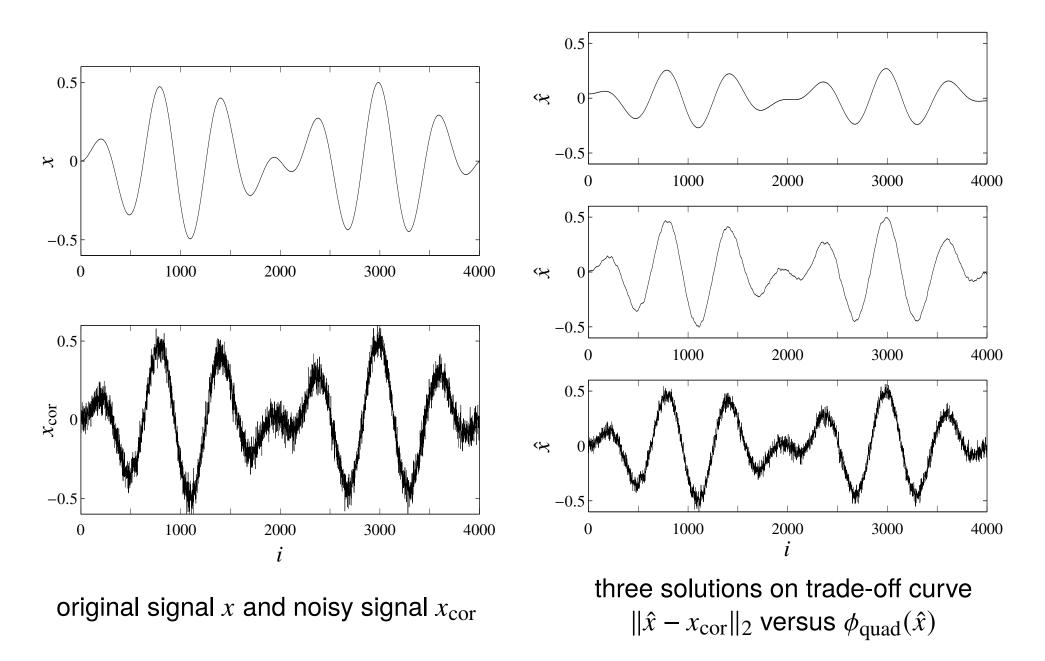
minimize (w.r.t.  $\mathbf{R}_{+}^{2}$ )  $(\|\hat{x} - x_{cor}\|_{2}, \phi(\hat{x}))$ 

- $x \in \mathbf{R}^n$  is unknown signal
- $x_{cor} = x + v$  is (known) corrupted version of x, with additive noise v
- variable  $\hat{x}$  (reconstructed signal) is estimate of x
- $\phi : \mathbf{R}^n \to \mathbf{R}$  is regularization function or smoothing objective

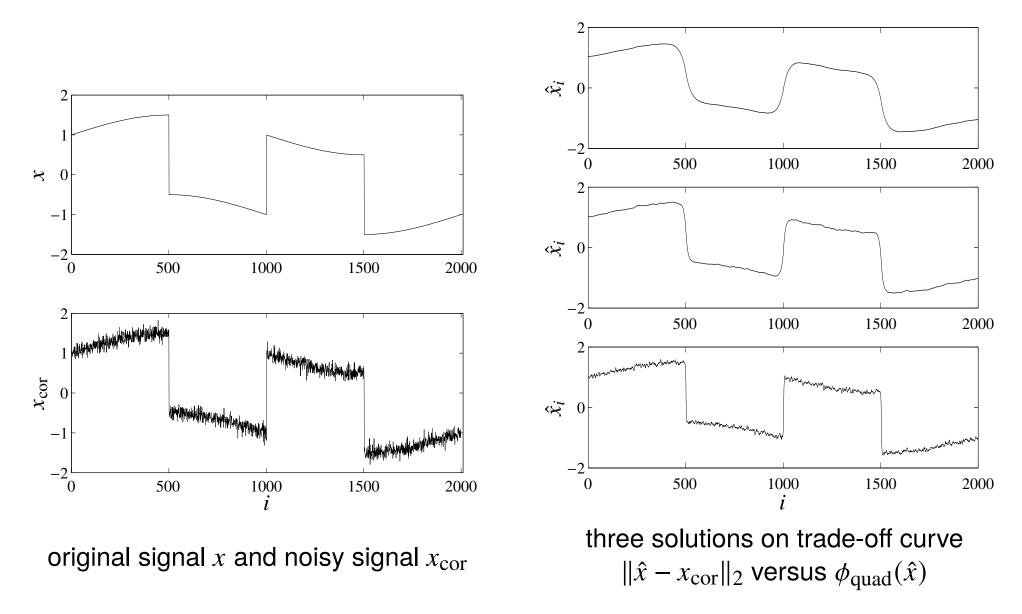
**Examples:** quadratic smoothing, total variation smoothing:

$$\phi_{\text{quad}}(\hat{x}) = \sum_{i=1}^{n-1} (\hat{x}_{i+1} - \hat{x}_i)^2, \qquad \phi_{\text{tv}}(\hat{x}) = \sum_{i=1}^{n-1} |\hat{x}_{i+1} - \hat{x}_i|$$

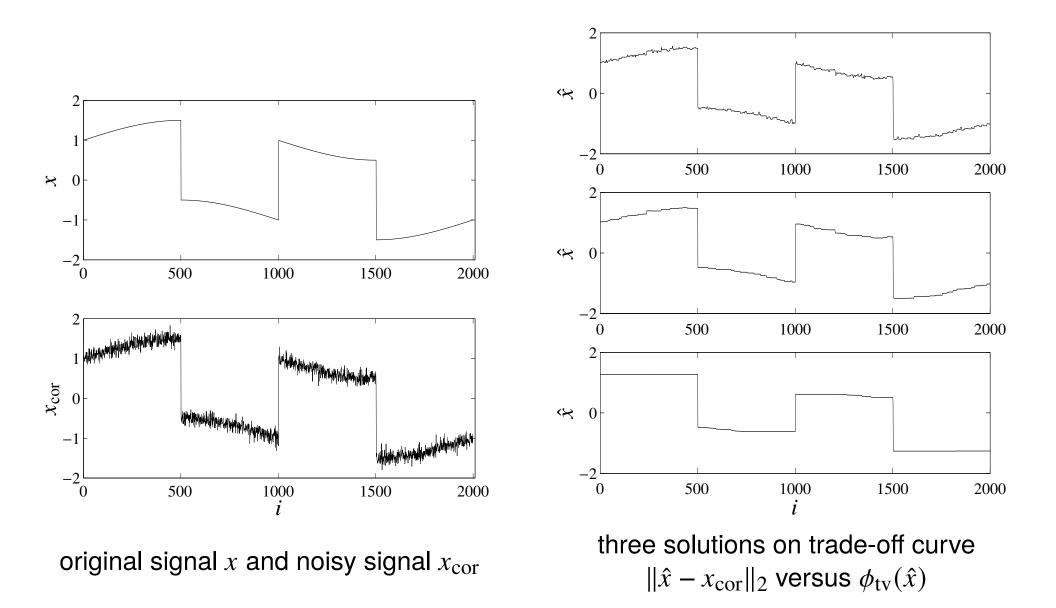
### **Quadratic smoothing example**



# **Total variation reconstruction example**



quadratic smoothing smooths out noise and sharp transitions in signal



total variation smoothing preserves sharp transitions in signal

# **Robust approximation**

minimize ||Ax - b|| with uncertain A

two approaches:

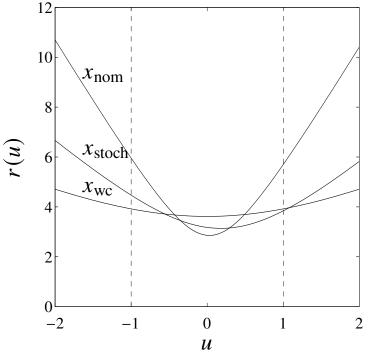
- **stochastic**: assume *A* is random, minimize  $\mathbf{E} ||Ax b||$
- worst-case: set  $\mathcal{A}$  of possible values of A, minimize  $\sup_{A \in \mathcal{A}} ||Ax b||$

tractable only in special cases (certain norms  $\|\cdot\|$ , distributions, sets  $\mathcal{A}$ )

**Example**: 
$$A(u) = A_0 + uA_1$$

- $x_{\text{nom}}$  minimizes  $||A_0x b||_2^2$
- $x_{\text{stoch}}$  minimizes  $\mathbf{E} ||A(u)x b||_2^2$ with *u* uniform on [-1, 1]
- $x_{\text{wc}}$  minimizes  $\sup_{-1 \le u \le 1} ||A(u)x b||_2^2$

figure shows  $r(u) = ||A(u)x - b||_2$ 



#### **Stochastic robust LS**

with  $A = \overline{A} + U$ , U random,  $\mathbf{E} U = 0$ ,  $\mathbf{E} U^T U = P$ 

minimize  $\mathbf{E} \| (\bar{A} + U)x - b \|_2^2$ 

• explicit expression for objective:

$$\mathbf{E} \|Ax - b\|_{2}^{2} = \mathbf{E} \|\bar{A}x - b + Ux\|_{2}^{2}$$

$$= \|\bar{A}x - b\|_{2}^{2} + \mathbf{E}x^{T}U^{T}Ux$$

$$= \|\bar{A}x - b\|_{2}^{2} + x^{T}Px$$

• hence, robust LS problem is equivalent to LS problem

minimize 
$$\|\bar{A}x - b\|_2^2 + \|P^{1/2}x\|_2^2$$

• for  $P = \delta I$ , get Tikhonov regularized problem

minimize 
$$\|\bar{A}x - b\|_{2}^{2} + \delta \|x\|_{2}^{2}$$

#### Worst-case robust LS

with  $\mathcal{A} = \{ \bar{A} + u_1 A_1 + \dots + u_p A_p \mid ||u||_2 \le 1 \}$ 

minimize 
$$\sup_{A \in \mathcal{A}} ||Ax - b||_2^2 = \sup_{\|u\|_2 \le 1} ||P(x)u + q(x)||_2^2$$

where  $P(x) = \begin{bmatrix} A_1 x & A_2 x & \cdots & A_p x \end{bmatrix}$ ,  $q(x) = \overline{A}x - b$ 

• from page 5.16, strong duality holds between the following problems

maximize 
$$||Pu + q||_2^2$$
 minimize  $t + \lambda$   
subject to  $||u||_2^2 \le 1$   
subject to  $\begin{bmatrix} I & P & q \\ P^T & \lambda I & 0 \\ q^T & 0 & t \end{bmatrix} \succeq 0$ 

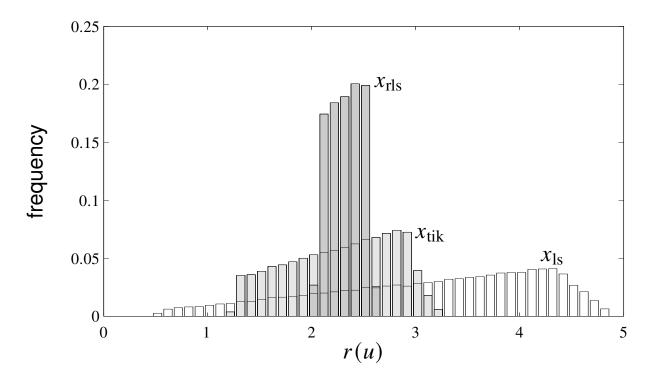
• hence, robust LS problem is equivalent to SDP

minimize 
$$t + \lambda$$
  
subject to 
$$\begin{bmatrix} I & P(x) & q(x) \\ P(x)^T & \lambda I & 0 \\ q(x)^T & 0 & t \end{bmatrix} \succeq 0$$

#### Example: histogram of residuals

$$r(u) = \|(A_0 + u_1A_1 + u_2A_2)x - b\|_2$$

with u uniformly distributed on unit disk, for three values of x



- $x_{ls}$  minimizes  $||A_0x b||_2$
- $x_{\text{tik}}$  minimizes  $||A_0x b||_2^2 + \delta ||x||_2^2$  (Tikhonov solution)
- $x_{rls}$  minimizes  $\sup_{A \in \mathcal{A}} ||Ax b||_2^2 + ||x||_2^2$